

THE FORGOTTEN REALMS TIMELINE

- 5642 Elves found the city of Evereska.
Djen settle in Calimshan area.
- 4642 Efreet invade Djen through a Gate, start of 100 years of war.
- 4542 End of the 100 years Djen-Efreeti war.
- 3859 Netheril history begin at the site of seven fishing villages (Fenwick, Gers, Gilan, Gustaf, Moran, Nauseef and Janick) during the time of the First Flowering.
- 1 NY Begin the First Age of Netheril.
- 3796 Trade begins between humans of Netheril and the elves of Illefarn.
- 3727 Word of a nation of "humanlike rock beings who dwelled in earthen mountains and hills" reached the ears of the Netherese.
- 3655 Scout of Netherese, in search of the rock creatures in the west, intercept a Rengarath (nomadic human barbarians) hunting party and befriend them.
From the Barren Mountains, south of the Cold Forest, arrive one of the largest orc hordes ever to hit the area. The alliance between the elves of Earlann and Illefarn and Netheril remove the orc threat.
- 3650 Dwarven realm of Shanatar founded.
- 3533 Finder discover, in an ancient ruined building inhabited by strange creatures, the 100 gold scrolls then named "nether scrolls" in the area west of the Far Horns Forest.
Begin the Nether Age.
- 3495 Born Congenio Ioun (364NY - 1319NY), the first major arcanist of Netheril and the creator of the Ioun's stones.
- 3458 The Netherese discover the realm of the dwarves of Delzoun.
- 3315 Born Ioulaum (544NY- Unknown) one of the greatest human archwizards of Toril.
- 3145 Ioulaum led a major battle with thousands spellcasters and warriors against the orcs in the Rampart Peaks. The orcs retreat and lay on the field 18000 corpses, 10000 of whom were orcs. Ioulaum not satisfied want to find where the orcs are stationed. After years of scouting, tracking and scrying the major habitats of orcs is founded in the knolls surrounding the Canton River. With more than 50000 troops, Ioulaum begin a war called "Excursion into Extinction" that lasted 16 months. He sacrifice 32000 troops, but kill 140000 orcs! The two mountains where the war is set become know as Bone Hill and Thunder Peak
- 3095 Half of the nether scrolls are stolen from their magical vaults.
- 3014 Ioulaum create the mythallar.
- 2993 Ioulaum create the first floating city.
- 2758 Dekanter, a Netherese miner, discover a huge lode of gold, iron, mercury, silver and platinum. This mine provide Netheril with minerals for over 1000 years.
Begin the Silver Age
- 2642 Height of Netheril, Dwarven Realm of Ammarindar founded.
- 2639 Dwarven Realm of Dareth founded.
- 2637 Mezro, in Chult, is founded by Ubtao.
- 2550 Ulutiu, an unknown entity, dies. His ice barge sinks and gives birth to the Great Glacier.
Year 0 of Ulutiu Calendar (FR14).
- 2488 Empire of Raurin (Imaskari, Artificiers) destroyed.
- 2475 Great Glacier continues to expand, covering the lands that will eventually be known as Vaasa & Damara.
- 2368 Terraseer, a mysterious oracle, found an ideal location for an outpost in the east that could provide water for caravans and scouts and call the town Old Owl Well.
- 2274 Dwarven forebears of the Innugaalikurit exiled from the Tortured Land.
- 2207 The time of the Chronomancer's birth (1652NY-1764NY) marks the beginning of Netheril's Golden Age.
- 2135 Skuld (Mulhorand) founded by the God Re.
- 1 MC
- 2103 An orc horde ravage the Illusk nation.
- 2087 Unthalass (Unther) founded by the God Enlil.
- 1967 First Mulhorand-Unther War.
- 1961 Mulhorand and Unther agree on common border (River of Swords); peace between these nations to the present day.
- 1896 Nine men broke into the "Most Holy and Magical Chamber of Ioulaum the Demidivine" and steal 24 parts of the nether scrolls. The two thieves surviving, fearful of the archwizard's retribution, pounded the scrolls into indiscernible baubles and sell them for 260 gp.
- 1846 Peak of Netherese civilization.
- 1658 The Mines of Dekanter are plundered to their fullest.
- 1657 The first enclave fall, when the floating city of Sunrest yield to the effects of ill-planned spell research.
- 1648 Sossalian ancestors of the Ulutiuns settle by the Lugalpgotak sea.
- 1500 Expansion of Unther and Mulhorand.
- 1382 An arcanist from Netheril begin teaching spellcraft at the Angardt tribes living near Frostypaw. The nearby Rengarath tribe, fearful of magic, drive the Angardt from their homeland. For seven years the two tribes battled.
- 1362 Discovery of the Writings of Ulutiu, splintering of the tribes into the Nakulutiu and the lulutiu.
- 1290 The blue wurm Maldraedior reigns as the suzerain of the blue dragons of Unther and Mulhorand.
- 1250 Unther battles against the elves of the Yuirwood and the dwarves of the Great Rift.
- 1205 At the Fluvion mining camp the miners discover the black gems know as chardalyns.
- 1186 The nomadic Angulutiu founded.
- 1088 First record of trading at the future site of Waterdeep.
- 1 WY
- 1087 The Theurgist Adept Thayd rebels along with most of the wizards in Unther and Mulhorand.
- 1081 Thayd and his conspirators are defeated and executed.
- 1076 Opening of the Orcgate in southwestern Thay.
- 1075 1st battle of the Orcgate Wars in Thay.
- 1071 Battle of the Gods. Orc god Gruumsh kills Mulhorand deity Re; first known deicide.
- 1069 Orcs in Thay defeated; many flee north and west.
- 1050 Set kills Osiris in power struggle to succeed Re.
- 1048 Osiris resurrected by Isis, Horus-Re drives Set into the desert and becomes chief of the Mulhorand pantheon. Set worship is abolished, and the Tower of Set in Skuld is destroyed.
- 986 Lured by abundant caribou, an Iulutian faction moves to Angalpuk and becomes the first of the nomadic Angulutians.
- 963 Several Iulutian settlements unite to wage war on their Angulutian neighbors. Start of the Keryjek Wars (named for the mountain range in which most of the fighting occurred).
- 913 The Keryjek Wars end with a treaty between the Iulutian and Angulutians. The first koatilit is held, becoming a yearly event thereafter.
- 901 Attempt at relations between Iulutiuns and Innugaalikurit. Beginning of a long and cordial relationship between the Innugaalikurit and the Iulutiuns.
- 900 Rise of Narfell and Raumathar.
- 760 Year of the Great Flood of the Great Glacier. Hundreds of Ulutiuns drown when their villages are washed away.
- 734 Enlil decides to leave Toril; Gilgeam, son of Enlil, becomes King of Unther.
- 1 UR
- 700 The Vastar of the Orcs in the Vast.
- 642 Founding of Delzoun.

- 623 Narfell attempts invasion of Mulhorand and Unther by sea, and is defeated.
- 598 Innugaakalikurit & Frost Giants argue over great catapult. The dwarven thieves are enslaved by the giants; their descendants remain that way today.
- 530 The Blades of Dragon's Tongue are stolen by the Prophet of Tiamat, Ochir Naal.
- 475 The Phaerimm discover the nation of Netheril and begins plotting its downfall.
- 474 The port of Cimbar is founded by Unther.
- 400 Augathra the Mad travels the world.
- 290 The Fall of Netheril.
- 212 Awakening of the beast Ulfoq in the Great Glacier. The beast devours dozens of Nakulutians before returning to its Crevasse. It has not been seen since.
- Darrom (to -183), primo re del Tethyr; figlio di Clovis (-237 to -183).
- 200 Records indicate that the Tethyrian royal family rules Tethyr.
Candlekeep founded; calendar of Harptos begun.
First Dalesmen cross the Dragon Reach to Cormanthor.
- 183 Silvam (to -118), King of Tethyr; secondo figlio di Darrom (-209 to -118).
- 150 Narfell and Raumathar destroyed.
- 148 The God Kings final battle. An alliance of the Summoned is defeated and they are sent back to their home planes.
- 137 The Chultian city of Mezro is sacked.
- 135 Founding of City of Bezantur. Other cities soon built on the coastal areas of the Wizard's Reach as Mulhorand and Unther once again expand northward.
- 118 Nishan (to -98), King of Tethyr; secondo figlio di Silvam (-179 to -98).
- 98 Garynor (to -75), King of Tethyr; primo figlio di Nishan (-159 to -75).
- 75 The nation of Rashemen is officially founded.
Princess Rhhyanda (to -45), Regent of Tethyr; sorella gemella di Garynor (-159 to -45).
- 64 Nishan II (to -6), King of Tethyr; secondo pronipote di Garynor (-79 to -6).
- 52 First permanent farms in Waterdeep area.
- 45 Mulhorand attacks Rashemen through the Gorge of Gauros, and is repulsed.
- 37 The first recorded settlement of Alaghon.
- 30 Ochir Naal, the Prophet of Tiamat, is killed.
- 1 THE YEAR OF SUNRISE
The Standing Stone erected; Dalereckoning begins.
Empire of Shoon (Iltkazar) in Calimshan.
The Dalelands are recognized by the Elves of Cormanthor.
- 10 THE YEAR OF DREAMS
- 20 The Year of the Fallen Fury
- 1 SM Ijak grows into a major trade city. Few villages remain outside a 50-mile radius of the expanding city.
The Shieldmeet becomes an important date in Faerun.
- 25 THE YEAR OF MANY RUNES
Church of Deneir founded.
- 26 THE YEAR OF OPENING DOORS
- 1 CR Cormyr founded by Obarskyr family.
Faerithann (to 55), 1st King of Cormyr.
- 50 The Vilhon Reach grows. By this time, Hlondeth establishes itself as both a port city and a major landmark along the Tunway. The cities of Mussum, Samra, and Arrabar spring up along the southeastern shores of the Vilhon. Daroush, Torl, and Asple are established on the northwestern shore.
- 52 First permanent farms in the Dalelands established by settling tribes.
The first permanent farms are established in the Waterdeep area by locally settling tribes.
- 68 Drow build a prison in the Lost Level of Undermountain.
- 75 THE YEAR OF CLINGING DEATH
Plague racks the civilized Realms (Empires of the Sands, Vilhon). More than 50% of the total population of the Vilhon is killed in as little as 10 years.
Alaundo the Seer arrives in Candlekeep.
- 106 Rhiiman "the Glorious", King of Cormyr (to 131)
- 108 THE YEAR OF THE FLOOD
First great flood of the River Alamber nearly destroys Unthalass.
- 112 THE YEAR OF THE TUSK
Date of oldest recognized map of Cormyr and the Dales.
Height of the Western Kingdoms (Asram, Anauria and Hlondeth).
The city of Ormath is established on the Shining Plains.
Hlondeth's population soars as a trade road--the Pikeman's Folly--is built between the two cities.
- 132 Dempster Turmish declares himself Mayor of Alaghon. He sends his mercenaries against his rivals. A brief, bloody civil war erupts in Alaghon, and Dempster emerges as undisputed leader.
Arrabar's military forces wipe out the city of Mimph.
- 137 On the twelfth day of Flamerule, the army of Ijak engages the forces of Mussum along the Sandshore. The battle rages for a fortnight until early Eleasius, when Samran forces sack the city of Ijak and attack its forces on the unprotected left flank. Ijak surrenders, and the twin forces of Mussum and Samra enslave the survivors.
- 139 By this time, the deforestation of the Chondalwood is in full swing. The city of Shamph is established along the Emerald Corridor, a road stretching from Shamph to Arrabar.
- 143 Lumberjacks in the Chondalwood are halted by a large force of elves.
Lord Anthony Illistine creates an alliance of the free cities of the region.
- 144 Battle of Elven Tears. The alliance of free cities in Chondath attacks the elves. Ariel- Than, an elven city, is burned to the ground, and more than 2,000 elves die in the war. The survivors reportedly flee deeper into the wood to the city of Rucien-Xan, a mythical elven home.
Six months after the Battle of Elven Tears, Lord Anthony Illistine is named governor of Chondath, and the city-states are finally united under one leader.
- 145 Dempster Turmish continues his campaign to conquer the Vilhon area. Hlondeth is besieged. Alaghonian forces are unable to mount an effective seige without closing off access to the Vilhon, and after six months Dempster ends the seige.
- 146 Lord Dempster attempts a second seige of Hlondeth, but is again defeated, this time by the city's high walls and a powerful barrage of magic.
- 150 Lord Dempster rebuilds his army for a third attempt at Hlondeth, but dies in his sleep before it is ready. His wife, Florentine, becomes ruler and immediately calls off the attack.
- 153 THE YEAR OF THE MOVING GROUND
- 154 Lady Florentine of Turmish is assassinated, setting off endless rounds of political maneuvering by various merchant houses. This 100-year gap in leadership becomes known as the Calmwaters, and the region flourishes.
- 163 THE YEAR OF THE SCREECHING VOLE
Last reported use of the Ring of Winter, in Cormyr.
The village of Elmwood is established as a small waystation for ship traffic to and from the River Lis and the Moonsea.
Founding of Altumbel.
- 168 Halaster's Hold, the wizard's tower and fortified ramparts, is build to the north and west of the burgeoning farms of Waterdeep.

- 186 Moriann, King of Cormyr (to 198)
- 188 King Uthgrael Aumar (? to 216) marries Syndrel Hornweather (? To 216).
- 192 Elthryn Aumar (192 to 224), the father of Elminster, is born to Uthgrael and Syndrel Aumar.
- 198 Tharyann "the Elder", King of Cormyr (to 231)
- 200 Anauria noted as being destroyed by goblins.
Tribes of barbarians from the south invade southern Unther and Mulhorand and are utterly defeated.
- 202 Tribes of "barbarians" invade southern Unther and Mulhorand.
- 205 Mulhorand & Unther chase defeated barbarians back to their base settlement and exterminate them. A dying shaman prophesies that their empires shall soon crumble.
- 210 Elthryn Aumar marries Amrythale Goldsheaf, a forester's daughter.
- 211 Drow assaults force the last dwarves of Clan Melairkyn to seal themselves within the Lost Level of Undermountain.
Four tribes of barbarians fleeing the legions of Unther and Mulhorand settle in Dambrath and become known as the Arkaiun.
- 212 THE YEAR OF THE AWAKENING MAGIC
The Harpers learn about the Zhentarim and they become enemies.
Elminster, son of Prince Elthryn and Amrythale Goldsheaf, is born in Heldon.
- 216 THE YEAR OF THE BATTLE HORNS
The known Northlands erupt in battle as many orc bands vie for supremacy; countless thousands of goblin kin perish.
King Uthgrael of Athalantar dies; his sons, the "Warring Princes," begin open battle for the throne.
- 217 Cauln Aumar (191 to 217) of Athalantar is slain by a Calishite wizard in the employ of his brother Elthaun.
- 218 THE YEAR OF DANCING LIGHTS
Will o' wisps are seen in profusion all over Faerun in this year.
Belaur Aumar (189 to 240), 1st son of Uthgrael, King of Athalantar. He organizes the Magelords.
- 220-230?? Elminster was born (??) around this time according to Matthew D. Wolff (wolffsrun@msn.com) and his reading of 'Elminster, the making of a mage'.
- 224 THE YEAR OF THE FLAMING FORESTS
In the winter that opens this year, many forest fires rage across the Northlands.
An orc chieftain, Gluthor, emerges victorious at the Battle of Bloodrivers and spends the year uniting the orcs under his command.
Elthryn and Amrythale Aumar killed by the archmage Undarl. The Lion Sword is broken.
- 225 THE YEAR OF SHATTERED SKULLS
Gluthor's great orc horde is turned back by the elves of the Sword Coast lands at the cost of much of their strength, in the Battles of Five Falcons and Hungry Arrows.
- 226 THE YEAR OF THE EMPTY TURRET
Despite the lack of major wars, disease and widespread lawlessness take many fighting-men to their graves all over Faerun this year.
- 227 THE YEAR OF THE RAISED BANNER
The three small realms of Meiritin, a halfling realm in now eastern Amn; the human realm of Shavinar north of present-day Baldur's Gate; and Tathtar at the western end of the Vilhon Reach are all founded.
The dwarves of the Alaoreaum fight an epic battle with the red dragon Stormcrossing. The dwarves win, but the humans are alerted to their presence in the mountains.
- 228 THE YEAR OF THE LOREMASTERS
Several sages publish important histories of human magical achievements in the summer of this year, winning widespread fame.
At this time, Elminster is an outlaw in the Horn Hills, on the borders of Athalantar.
- 229 THE YEAR OF THE BLACK FLAME
A cabal of wizards calling themselves "The Black Flame" forms in Unther and destroys several armies sent by local rulers to slay them. They leave a legacy of powerful spells that later form much of the arsenal of the Red Wizards of Thay.
During this year, Elminster, using the name Eladar the Dark, is active as a thief in Hastarl, capital of Athalantar.
- 230 THE YEAR OF THE WAILING DRYADS
Trees are felled all over the human-held lands of Faerun this year, and many roads begun, cutting into the heart of once impassable woodlands.
Dalagar "Longwalker" becomes king of Andlath (a vanished realm that flourished on what is now the Shining Plains), and begins construction of a trade road linking the Sword Coast lands with the Vilhon Reach.
- 231 THE YEAR OF THE MIST DRAGON
A gigantic dragon of this rare species appears in the lands around the Sea of Fallen Stars in the spring of this year, challenging and slaying any dragon it can find.
- 232 Boldovor "the Mad", King of Cormyr (to 242)
- 232 THE YEAR OF THE LEAPING CENTAUR
In Andlath, centaur herds break free of human slavery there, shattering that realm into small, besieged territories and outposts.
- 233 THE YEAR OF MUCH ALE
A rich barley harvest this year makes beer plentiful and good in the lands around the Sea of Fallen Stars.
As a member of the Brave Blades adventuring band, "Elmara" (Elminster) is busy exploring old ruins, dungeons, and subterranean holds in the lands north and west of Athalantar.
The Brave Blades plunder the Floating Tower of the archwizard Ondil of the Many Spells.
- 234 THE YEAR OF BLOODFLOWERS
A red-leafed wildflower, called the "bloodflower" for its hue and prevalence on open plains that often become battlefields, seems to grow everywhere this year.
- 235 THE YEAR OF DRAWN KNIVES
Intrigue, wars of succession, and assassinations are rife all across Faerun; it is a time of defiance, violence, and short tempers.
Elmara (Elminster) is studying and adventuring with the sorceress Myrjala.
- 236 THE YEAR OF PLAGUE CLOUDS
A mage in Mulhorand devises a spell that creates clouds of poisonous gas that last several days. The wizard is slain by fearful neighbours and rival wizards, but not before someone steals at least one of the spells involved.
Elmara (Elminster) continues to study and adventure with Myrjala, traveling widely in Faerun.
- 237 THE YEAR OF THE DISAPPEARING DRAGONS
Ansryn Tehvyae, a crazed hermit-mage who dwells in Tsharoon (a land since swallowed by the Quoya Desert) develops a new spell that teleports unwitting and unwilling dragons from place to place, from afar. At the end of the year, Tehvyae is identified by the wisest, most furious surviving dragons, and destroyed.
Elmara's magic grows to outstrip Myrjala's; they decide to part and Elminster reveals his true gender to his teacher.
- 238 THE YEAR OF MANY MUSHROOMS
Damp, cloudy weather and widespread rotting diseases promote wild growth of mushrooms all across northern Faerun.
Elminster goes mage-hunting across Faerun, trying to defeat evil mages and gain their powers. Elminster and Myrjala "Darkeyes" defeat Ilhundyl the Mad Mage, ruler of the Calishar.
They reveal their love for each other, and decide to dwell and work together.
- 239 Dalagar "Longwalker," King of Andlath, completes his road linking Athkatla to Ormath.
- 239 THE YEAR OF THE WANDERING LEUCROTTA
A sudden increase in the numbers of leucrotta drives many of these nasty creatures to roam across the North, each seeking its own territory.
Elminster and Myrjala work together, building their powers for a planned assault on Athalantar.
- 240 THE YEAR OF THE CHOSEN
Elminster shatters the rule of the magelords, slaying King Belaur; the outlaw knight Helm Stoneblade is crowned king of Athalantar.
Myrjala reveals herself as the goddess Mystra; Elminster becomes one of Mystra's Chosen and is sent to Cormanthor.

242 Ilithari, King of Cormyr (to 245)

250 Halaster Blackcloak makes Undermountain his domain.

254 THE YEAR OF THE GHOST HORSE

257 Mt. Ugruth, a volcano near the city of Hlondeth, erupts, blackening the skies for months. Under the cover of the eruption, Chondath invades and conquers Hlondeth.

260 Chondath establishes the frontier towns of Timindar and Orbech. The Grand Druid of the Gulthmere issues several warning to Chondath regarding the continued cutting of the Chondalwood, but is ignored.

A gold and silver rush in the Deepwing Mountains begins. Lachom is founded, and is swiftly controlled by Chondath.

261 THE YEAR OF SOARING STARS

Laying of the Mythal at Myth Drannor. Myth Drannor created for all races. Cormanthor change name for Myth Drannor (The City of Might, Bards, Song, Beauty, Crowns, Love). Establishment of Myth Drannor Mythal. Crown against Scepter wars (Myth Drannor vs Netheril) will soon begin

"Lady Steel" agrees to lead the Harpers.

Elven and human mages devise spells needed to sail the skies in this year, and new skyships are seen in Faerun--the first such craft outside of Halruua since the fall of Netheril.

267 Battle of Fallen Trees. The Chondathian logging towns of Timindar and Orbech are destroyed by elves attacking from within the Chondalwood.

The Crushed Helm Massacre. Chondath forces are led into a trap inside the Chondalwood. Of 10,000 men, only about 200 survive and escape the elves and wood giants.

270 Chondath troops begin massing at the southern border of Turmish. The squabbling merchant houses unite behind the rule of Alesam Mischwin. The two forces reach a stalemate, and Chondath retreats.

275 Queen Gantharla, King of Cormyr (to 289)

277 Discovery of a gold deposit in the Apherunn Mountains creates the city of Aelor almost overnight.

278 The population of the Vilhon soars; many mercenaries are hired this year.

282 The Aelor gold mines run dry.

284 The city of Aelor is reduced to a ghost-town.

285 The slave-nation of Nimpeth is founded and becomes the first Vilhon city-state to withstand the armies of Chondath.

289 Roderin "the Bastard", King of Cormyr (to 317)

300 Asram and Hlondath recorded as having been destroyed by the desert - exact date unknown.

A bardic college called the Academia Vilhonus is founded, and starts the Turmish custom of painting dots on the foreheads of learned men.

307 The Seven, Halaster's apprentices, abandon Halaster's Hold and enter the dark ways of Undermountain. The tower and surface holdings fall into decay and ruin. All settlers avoid this walled "cursed" enclosure.

310 Chondath organizes the practice of each Vilhon realm sending troops every four years to Southsands, to engage in a mock war.

317 Thargreve "the Lesser", King of Cormyr (to 334)

320 The cities of Nleeth and Amah are founded as training centers for warriors competing in the Vilhon games.

326 The cities of Ormath and Lheshayl meet on the Field of Tears over a land dispute. The two sides battle for more than a week before the Tenpaw wemic tribe drives both sides from the field.

348 Northkeep, the first human settlement in the Moonsea North, is founded.

A group of outlaws, fleeing the justice of Mulhorand, settle in and found Ulgarth.

350 Creation of Northkeep.

Shoonish warriors battle on the Fields of the Dead.

Citadel Adbar built by King Adbarruns of Delzoun.

352 The Great Fire of Alaghton.

360 House of Stone built by Turgo Ironfist.

362 Anglond, King of Cormyr (to 379)

367 Phlan is founded.

374 The House of Silvanus is established on the isle of Ilighon.

379 Azoun I (to 393), King of Cormyr.

384 Silverymoon Ford built as a rope-and-wood bridge over the shallows at the bend in the River Rauvin.

400 THE YEAR OF THE BLUE SHIELD

Northkeep sunk beneath the waves.

The city of Escalaunt is founded by Unther.

The city of Phlan is leveled by the humanoid hordes attacking Northkeep.

Chondath aides the cities of Chondathian (Saerloon) and Chauncelgaunt (Selgaunt) against orc and goblin hordes. After the hordes are driven off, Chondath keeps soldiers in the two cities.

403 Silverymoon Ford becomes a permanent stone bridge with carvings of unicorns along its length.

406 Galaghard I, King of Cormyr (to 416)

427 Duar (to 449), King of Cormyr.

429 King Duar of Cormyr defeats an orcish army near the King's Forest.

447 The Moonsilver Inn is built at the northern end of Silverymoon Ford.

450 Shonn Empire collapses in what is now Calimshan.

459 Silverymoon Ford becomes Silver Village as a logging camp is built around the inn and bridge.

466 Deadly disease brought to Great Glacier by Treasure Hunters from Sossal. Hundreds of Angulutians and caribou succumb to the sickness.

472 Ulbaereg Bloodhand conquers and unites tribes living in Waterdeep area; irrigation and extensive building begins.

A plague wipes out the city of Mussum. More than 75% of the population is killed, and the plague lurks in the ruins to this day.

482 Delthuntle and Laothkund break free of Unther.

500 THE YEAR OF THE FLAME TONGUE

503 Fishermen and fur traders begin to settle within Silver Village.

504 Teth & Nethra declare independence.

Unther begins long campaign against North Coast cities.

512 Turmish is invaded by a huge orc horde from the Orsraun Mountains.

517 Mount Andrus erupts in the Orsrauns; little damage is done to Turmish, but the orcs of the mountain are further decimated.

522 The druids of the Gulthmere send a delegation to Alaghton to halt logging. The druids are ignored.

527 Hlondeth is invaded through its sewers and attacked by kobolds. The city falls, except for the walls of House Extaminos. The kobolds are repulsed by Extaminos' serpents.

538 Brynthar I (to 581), King of Cormyr.

539 Tellshyll the Aged becomes the first known wizard to live in Silverymoon.

545 Reinhar, a great warchief, rises to lead the Arkaiuns.

551 Estagund is conquered by Reinhar I, warchief of the Arkaiuns of Dambrath.

558 Amn begins external trading.

574 Silver Village grows to become Silverymoon and is one of the few thriving trading posts in the North; Byran "Two-Axes" Oakfeller becomes the first mayor.

595 Jander Sunstar began travelling the Realms.

600 THE YEAR OF FIRE AND FROST

611 Draxius, King of Cormyr (to 643)

- 614 Hlondeth finally becomes independant of Chondath.
- 621 Chief Umggok of the Granitefang tribe establishes a small but permanent orc settlement at the foothills in the Moonwood.
- 627 Ecmame Truesilver and his apprentices arrive in Silverymoon.
- 629 The Silver Lady's Library, named after Mielikki, is established adjacent to Ecmame's manse; Ecmame donates his collection of rare tomes from Myth Drannor to the library.
- 631 Mayor Artus Natek passes Silverymoon's mantle of leadership to his army commander Warlord Kieth, due to constant troubles with orcs.
- 634 Warlord Kieth leads the fledgling army of Silverymoon and a cadre of mages to victory over the Granitefang orcs in the Battle of Brokenfang.
- 637 THE YEAR OF THE SILVER SUN
Silverymoon elects Ecmame Truesilver as its first High Mage to rule the city; stone walls are constructed around the city's perimeter.
- 640 THE YEAR OF THE FANGED BEAST
First mining and trading encampments at Zhentil Keep.
The cities of Ormath and Lheshayl come under constant attack from saber-toothed tigers until the beasts are driven off.
- 643 The wizard Nezram leaves his tower on the shores of Azulduth, the Lake of Salt.
- 650 The noted mage Rathdaen roams the Realms.
- 659 More than fifty wizards from Myth Drannor and other parts of the Realms migrate to Silverymoon.
- 661 THE YEAR OF THE BLOODY TUSK
Death of Lord Eltargrim of the elves.
Height of Myth Drannor.
- 671 Travelers become frequent between Ascalhorn and Silverymoon, and trade opens up with the dwarves of the North.
- 679 THE YEAR OF THE SCARLET SASH
Unther forced to recognize independence of the North Coast Cities. Unther never recovers from this long, costly, and bloody campaign.
End of second Untheric Empire.
- 680 THE YEAR OF THE LONG MARCH
Many Chondathian mercenaries return home from the North Coast Campaign. Chondath begins to concentrate its efforts on fledgling Sembia.
- 681 The wizard Nezram's tower is destroyed by the green dragon Chathuulandroth. Nezram's children are scattered or slain.
- 694 High Mage Truesilver and twenty-one other wizards cast mighty protections and enchantments on the walls of Silverymoon.
- 712 THE YEAR OF THE LOST LANCE
Beginning of the nycaloh-led assault on Myth Drannor, the Woods of Cormanthyr, and the Lands of Dragonreach by the Army of Darkness.
High Mage Truesilver dies, but names as his successor Aglanthol the Red, his great-nephew and head apprentice; High Mage Aglanthol adopts the Staff of Silverymoon as his symbol of rulership.
- 714 THE YEAR OF DOOM
Fall of Myth Drannor.
In Silverymoon, the Seven of Silver, a group of allied warriors and wizards, open a gateway to Myth Drannor to aid in its defence, succeeding only in allowing twelve elves and humans to escape to Silverymoon.
Battle of Burnt Ridge. Many of the city's mages fall here.
Lady Steel dies fighting the city's attackers; her contingencies trigger a massive explosion that slays many evil beings.
Druth Daern hides during the final battle and later emerges to ransack the ruins.
- 715 The elves of Cormanthor spend this summer and the next hunting down and killing the remnants of the Army of Darkness, until the woods are cleansed. This work takes all the magic they have, and most of their best warrior blood.
- 717 THE YEAR OF THE DRUID'S WRATH
The young boy Rhyester, blind from birth, sees the dawn on the first day of Ches and has his sight for the first time in his life. By year's end, he and other folk faithful to Lathander have constructed a crude temple to the god of the dawn in Silverymoon.
Turmish is routed by the druids of the Emerald Enclave. The druids establish themselves in Ilighon, the Chondalwood, and the Winterwood.
- 718 Founding of the elven settlements of Lake Sember and Tangled Trees as areas to begin training their young in the arts of war.
- 719 High Mage Aglanthol dies at the hands of rogue tanar'ri brought to Silverymoon by a reckless wizard wishing to open a portal to the ruins of Myth Drannor; his successor is the noble Ederan Nharimlur, named High Mage Catseye after his most common nickname.
- 720 THE YEAR OF THE DAWN ROSE
Gathering of the gods at the Dancing Place.
Founding of the Harpers.
The sylvan community of Elventree is established near the Moonsea.
- 724 Turmish wizards attack Ilighon and are killed.
- 725 Reinhar IX "the Foolish" reigns in Dambrath.
- 728 High Mage Ederan marries the elven princess Elenaril, one of the few escapees from fallen Myth Drannor.
- 731 2nd Great flood of the River Alamber devastates Unthalass.
- 740 Galaghard II, King of Cormyr (to 751)
- 747 THE YEAR OF STAGNATE WATER
Flostren's Hold built at the site of present-day Zhentil Keep.
- 748 THE YEAR OF THE COIN
- 750 THE YEAR OF THE DYING DWARF
First walls of Flostren's Hold are built and Elephstron becomes Lord of the Keep.
- 751 THE YEAR OF GOOD TIDINGS
Zhentar comes to Flostren's Hold and becomes a Lord.
Cathtyr becomes the first Queen of Dambrath.
- 752 THE YEAR OF HIGH TREACHERY
- 753 THE YEAR OF STRIFE
Flostren's Hold renamed Zhentil Keep; the Dark Shrine, temple to Bane, is built.
- 754 THE YEAR OF MID-SUMMER'S DREAMS
Zhentil Keep starts a program of expansion, erecting new walls and the first bridge across the Tesh.
- 756 THE YEAR OF THE LEANING POST
First fisherfolk settle in Aglarond.
- 756 THE YEAR OF THE LEANING POST
First fisherfolk settle in Aglarond (mainly colonists from Chessenta).
- 760 THE YEAR OF DRIFTING STARS
Dornal Silverhand and Elue Shundar are wed.
- 761 THE YEAR OF LAUGHTER
Anastra Sylune is born.
- 762 THE YEAR OF THE SNOW SWORD
Endue Alustriel is born.
- 763 THE YEAR OF THE SHARP EDGE

- Ambara Dove is born.
- 764** THE YEAR OF MISTMAIDENS
Ethena Astorma is born.
- 765** THE YEAR OF THE COWL (NOTE: Dragon Annual #1 gives this as the Year of Dawn Blades)
Anamanue Laeral is born.
Construction of the High Palace in Silvermoon begins.
Construction begins on the High Mages' Keep of Silvermoon, completed 16 months later.
- 766** THE YEAR OF YEARNING (NOTE: Dragon Annual #1 gives this as the Year of the Burnt Spear)
Alassra Shentrantra is born.
The Brothers of the Black Hand, a cadre of Bane-worshipping evil wizards exiled from Ascalhorn, steal High Mage Ederan's Staff of Silvermoon and a number of priceless magical artifacts; the items are never recovered, though most of the Black Hand wizards are found and executed.
- 767** THE YEAR OF THE AWAKENING WYRM
Eresseae Qilue is born.
- 775** THE YEAR OF THE BLOODY STONE
The new walls of Zhentil Keep are finished.
- 784** High Mage Ederan dies of old age after a long and peaceful reign; his daughter, Amaara "Goldentresses" Nharimlur, rises to the station of High Lady Mage and becomes Silvermoon's first female ruler.
- 796** THE YEAR OF THE GRAY MISTS
Merrydale becomes Daggerdale following vampiric infestation. Jander Sunstar relates this in Vampire of the Mists.
- 797** THE YEAR OF THE HEARTHSTONE
Dornal Silverhand is slain by orcs and becomes the Watcher of Mystra.
- 800** THE YEAR OF THE BLACK FIST
Rise in the power of Bane in the Realms.
Drow influence in the now-Ashaba valley at its height.
Thentia is established on the Moonsea by three noble families.
Mourktar breaks free of Unther.
- 828** Nimoar's Hold rises at Waterdeep's current north end fortified by a log palisade. The city walls expand around the Hold and the city's perimeter.
- 834** THE YEAR OF THE LEAPING LION
Castle Greatstead (Grimstead) built on the borders of Shadowdale.
- 841** Baerovis, King of Cormyr (to 862)
- 843** The High Lady Amaara, Elue Dualen, Elenaril, Lynnasha "Lynx" Nharimlur and three other mages casting in concert create the magical Moonbridge of Silvermoon.
- 855** The elven sage Olaurae of Myth Drannor titles Suzail "the brightest jewel of Cormyr's crown."
- 857** Elue becomes the High Lady Mage by the decree of the resigning Amaara; Amaara accompanies Elenaril on her trek to Evermeet.
Elminster born (??) around this time. But in "The Seven Sisters" they say that when the 7 were born (761-767) Elminster was a "vigorous young mage." What "vigorous" and "young" mean in Elminster's case I'm not sure, but he had to have been born earlier than about 750 (john doe, jdoe@haverford.edu). If somebody have better information, please update me at the address below.
- 863** THE YEAR OF THE WONDROUS SEA
The Chultian city of Mezro disappears.
- 864** THE YEAR OF THE BROKEN BRANCH
Castle Grimstead destroyed by drow.
- 870** Adventurers begin to clear the monsters out of the Yuirwood.
- 872** Nimoar the Reaver conquers Bloodhand tribe, and he seizes the docks and harbor buildings.
- 876** Warlord Lashtor takes control of Silvermoon after the High Lady Elue Dualen leaves her rule and the city abruptly, accompanied by Lynnasha "Lynx" Nharimlur.
- 877** Lashtor is deposed by the mage Tanalanthara "She-Wolf" Mytersaal, who is named High Mage of Silvermoon.
- 882** THE YEAR OF THE CURSE
Nimoar's Hold built at Waterdeep's bay.
Ascalhorn falls and becomes known as Hellgate Keep; refugee wizards and others from Ascalhorn form a small tent city within the walls of Silvermoon. A starving orc horde nearly overruns Silvermoon, but the city is saved by the sacrifice of High Mage Tanalanthara.
- 883** Silvermoon elects the humble Tanisell the Cloaked, a human originally from Ascalhorn, to become High Mage.
- 884** THE YEAR OF THE SINGING ARROWS
The elves destroy a large mercenary force in Sembia.
- 885** Galaghard III, King of Cormyr (to 910)
- 887** Pirate raids in force from the South attack tribes in Sword Coast. All attacks on Nimoar's Hold fail.
- 889** The Bull Elk tribe of the Dessarin sets Nimoar's Hold afire, but Nimoar's forces defeat them and drive them off. The Hold is rebuilt by year's end.
King Zaor of Evermeet ascends to the Elven throne.
- 890** THE YEAR OF THE BURNING TREE
A new High Mages' Keep and three new towers are constructed in Silvermoon.
- 892** THE YEAR OF THE HOWLING WINDS
Jander destroys his vampiric master "One Last Drink" (Realms of Valor).
- 896** THE YEAR OF THE EMPTY HAND
Extensive poverty and famine from here to 900 DR.
- 900** THE YEAR OF THE THIRSTY SWORD
Widespread war; strong leaders emerge.
King Galaghard III of Cormyr battles the forces of the Witch Lords at Wheloon, Juniril, and Manticore's Crossing. The final battle between the two forces occurred at the Vast Swamp, with Cormyr winning with help from elven stag calvalry.
Beginning of the Rotting War in Chondath.
The Vault of Sages is built in Silvermoon.
- 902** THE YEAR OF THE QUEEN'S TEARS
The Rotting War in Chondath decimates the country; Chondath renounces claims on Sembia city-states.
Cult of Dragon creates first dracoliches.
- 906** THE YEAR OF THE PLOUGH
Azmaer the Drow Lord holds Tower of Ashaba.
Drow driven from the Twisted Tower.
Shadowdale founded.
- 910** Rhiigard (to 932), King of Cormyr.
- 913** THE YEAR OF THE WATCHING RAVEN
Sembia founded under the Raven banner.
- 920** High Mage Tanisell succumbs to a fever and dies. Nunivytt Threskaal succeeds him as High Mage of Silvermoon.

- Aghhairon is born on Midsummer's Night, and many legends report Mystra's symbol glowing brightly among the stars of the North.
- 922** THE YEAR OF THE SPOUTING FISH
Red Wizards under the command of Ythazz Buvaar sack the regional capital of Del-humide.
Battle of Thazalhar in Thay. Red Wizards declare Thay independent of Mulhorand.
End of the Second Mulhorand Empire.
- 923** The demon Eltab is bound under the city of Eltabbar.
- 927** Aghhairon of Waterdeep arrives in Silverymoon and is taught magic by numerous tutors, including High Mage Threskaal.
- 929** THE YEAR OF FLASHING EYES
Chessenta rebels against Unther. Alliance of Chessenta drives Unther back beyond the Riders to the Sky Mounts.
- 932** THE YEAR OF FIRESLAUGHTER
First Troll War in the North. Forces led by Nimoar of Waterdeep clear the Evermoors of trolls.
- 934** THE YEAR OF FELL WIZARDRY
First Thayvian invasion of Rashemen.
The Thayvians first demand tribute from Escalant.
Mulmaster is established as a trading fortress between the Moonsea and the Dragon Reach.
- 936** Heavy orc raids in the North. Nimoar is slain and succeeded by Gharl.
- 937** THE YEAR OF THE TURNING WHEEL
Alliance of the Cities of the Golden Way found Thesk.
- 940** THE YEAR OF THE COLD CLAWS
The name of Waterdeep comes into common usage.
Second Troll War in the North. This year sees the start of continual troll raids and strife that last more than a decade. Six War Lords of Waterdeep die in battle against the trolls.
Despite the problems, Waterdeep grows in population, as tribes gather within the walls for safety.
Ashaba, first Lord of Shadowdale, merges with river.
The city of Hulburg is founded as a base for human forces fighting giants and humanoids in Thar.
- 952** Aghhairon rises and is recognized as the premier mage of the Savage North. He becomes the official advisor for the War Lord of Waterdeep.
This year marks the end of the Second Trollwar. The trolls remain nearly extinct around Waterdeep for nearly 100 years.
- 953** Bryntarh II (to 968), King of Cormyr.
- 955** Barbarians attack Waterdeep in the depths of winter. In memory of their bravery, the Waterdhavians bury the barbarian princess at the foot of the peak that later becomes known as Maiden's Tomb Tor.
- 956** Cathtyr is killed by her daughter Filina. Filina becomes Queen of Dambrath.
- 961** Cathakay Queen of Dambrath.
- 963** The construction of Castle Waterdeep begins around the site of Nimoar's Hold on the eastern spur of Mount Waterdeep, just north of the city walls.
- 974** THE YEAR OF THE HAUNTING HARPY
Castle Waterdeep is completed at High Harvestide. The city walls expand (now abutting the wall around Halaster's Hold for defense) and the worn log palisades become new, high stone walls. Lauroun named first female Warlord of Waterdeep.
The stronghold of the retired adventurer Sulass Drowsbane grows into the city of Sulasspryn.
Sulasspryn on the Moonsea is established as a city.
- 975** THE YEAR OF THE BENT COIN
Telflamm annexes Nyth and Culmaster and establishes itself as a royal city-state.
- 976** THE YEAR OF THE SLAYING SPELLS
Mulhorandi invasion of Thay repelled at the River Thazarim.
- 989** Orjalun of Silverymoon is born on Midsummer's night and is marked as a wizard from birth, Mystra's symbol clearly evident in a birthmark over his heart.
- 992** THE YEAR OF THE WATCHING HELM
Heralds of Faerûn created. (Note: FOR4 Code o/t Harpers has this date and year as 996 DR).
The merchant factions in Turmish are subjugated by Lord Saros. Saros immediately begins shaping Turmish into a major naval power. (Note: The Vilhon Reach gives this date as 922 DR the Year of Flashing Eyes).
- 996** (Note: Code of the Harpers gives the name of this year as The Year of the Watching Helm)
Arangor (to 1021), King of Cormyr.
- 998** Waterdeep's War Lord Laroun establishes a naval guard to protect the city and its trading partners. Construction begins on fortifying the harbor and Deepwatch Isle.
A temple and monastery to Lathander breaks ground to the north of Waterdeep (at the present site of the Spires of the Morning).
- 1000** THE YEAR OF THE WAILING WINDS
- 1001** THE YEAR OF THE AWAKENING
Many ruins discovered and old magic and undead released.
Centuries of long skirmishes between Durpar and Ulgarth come to an uneasy halt as the two nations finally reach a balance of power.
- 1002** Centuries of long skirmishes between Durpar and Ulgarth come to an uneasy halt as the two nations finally reach a balance of power.
- 1007** The city walls of Waterdeep expand, absorbing the ruins of Halaster's Hold (the walls run along the lines of what are now the northern borders of Dock and Southern Wards).
Aghhairon builds his tower out beyond the city walls, and he also places magical barriers around the ruins of Halaster's tower, preventing many dangers from escaping into the city.
- 1010** Laborers finish the extensive harbor fortifications at Midsummer, and the Free City of Waterdeep is officially established.
Laroun becomes the first Warlord of Waterdeep.
- 1016** Cathakay dies in battle against a gold dragon. Her niece Melanith becomes Queen of Dambrath.
- 1018** THE YEAR OF THE DRACORAGE
Death(?) of King Tchazzar, unifier of Chessenta.
Rage of Dragons in Faerûn and the Heartlands. Peleveran, south of Chessenta, is destroyed in Rage of Dragons, the cities of Lheshayl and Ormath are heavily damaged, and four dragons are killed in the Shining Plains (including the great wyrm Andraxis).
- 1019** THE YEAR OF THE SURE QUARREL
Assassin wars in the South; many satraps killed by crossbow-wielding thieves.
- 1020** THE YEAR OF THE SMOLDERING SPELLS
Thay develops much of its unique fire magic.
House Exlaminos gains control of Hlondeth.
- 1021** THE YEAR OF THE HOWLING AXE
Thay strikes against the Harpers - Bhaalian liches walk the Heartlands.
Elminster and Khelben agree to re-form the Harpers; the Harpers go underground.
- 1022** THE YEAR OF THE WANDERING WYVERN
Azoun II (to 1046), King of Cormyr.
Refounding of the Harpers; Elminster recruits an adventuring group led by Finder Wyvernspur to become the core of the new organization.
The half-elven hero Aglauntaras builds the Tower of the Rising Moon in Deepingdale.
- 1023** Durpar and Ulgarth reach an armed peace settlement.
- 1024** Orjalun is named Keeper of the Vault of Sages in Silverymoon.
- 1026** Death of Lauroun, Warlord of Waterdeep, in orc raids; Raurlor proclaims himself Warlord of Waterdeep.

- Black Claw orc horde defeated at Stump Bog.
 Ahghairon creates the magical axe, Azureedge.
- 1030** THE YEAR OF WARLORDS
 Zulkirs established in Thay.
 Aencar becomes warlord of Battledale.
 Raurlor increases the size of Waterdeep's standing army and navy to a size unseen since the Fallen Kingdom. His rulership turns Waterdeep into a garrison and military encampment, "to protect Waterdeep from her many, jealous enemies."
- 1032** Ahghairon returns to Silverymoon and using ancient lore from Myth Drannor creates the Helms and Robes of the soon-to-be-named Lords of Waterdeep.
- 1 NR** Raurlor, Warlord of Waterdeep, announces his plans to establish the Empire of the North. Ahghairon defies him and causes Raurlor's death. The wizard takes the Warlord's seat, declaring himself the first Lord of Waterdeep. He restructures Raurlor's armies and navies into the city guard (army and navy), and the watch (city police), bringing order to Waterdeep. Allusus Korolx and Miliredarr Wardh, two ancient sages and trustworthy comrades, become two of the first Lords.
- 1034** Bowgentle of Silverymoon is born on the last day of this year.
- 1035** Waterdeep grows under Ahghairon's and the Lord's rule, the walls expanding again (to the current area of Waterdeep Way and River Street) to handle the increased population. The system of Wards comes into being, initially creating Castle Ward, Trades Ward, Temple (later Southern) Ward, and Dock Ward.
- 1037** Otherplanar creatures spill out of Undermountain into Waterdeep, but are turned back by Ahghairon and Kherris, a masked Lord wielding Azureedge. Ahghairon refortifies the magical and physical defenses around the ruins.
- 1038** THE YEAR OF SPREADING SPRING
 Rotational Shift of Toril.
 Global warming; lands of Narfell, Vaasa, and Damara are fully free of ice. Large-scale immigration begins to these lands.
 Aencar begins to unify the Dales, takes the title "Mantled King".
- 1043** Bowgentle begins to learn magic at the feet of Quintas Uhlawm the Kind, an enchanter and Harper.
- 1044** THE YEAR OF SINGING SHARDS
 Aencar the Mantled King dies; Dales split up into independent, though allied, communities.
 Mt. Ugruth erupts on the last day of the year, doing little except to blanket Hlondeth in a layer of ash.
 By this time, Chondath has become little more than a collection of loosely-allied city-states.
- 1050** High Mage Threskaal passes away after the longest rule of any High Mage of Silverymoon; Orjalun is named as his successor.
- 1053** King Selkarin of Estagund mounts a failed naval invasion of Dambrath.
- 1057** Felbarr is abandoned by the dwarves, and garrisoned by troops from Silverymoon.
- 1060** Retreat of Great Glacier.
- 1064** The city walls of Waterdeep swell (running along the current locations of Selduth Street and the Coffinmarch) to handle increasing numbers of people. A low wall abutting the city walls surrounds the eastern cemetery of the city.
 Waterdeep's population surpasses 50,000 this year.
- 1065** THE YEAR OF THE WATCHING WOOD
 Battle of Ingdal's Arm, the Yuir half-elves defeat the humans. The founding of Aglarond.
 Brindor is first king of Aglarond.
- 1072** THE YEAR OF THE SHATTERED GOBLET
 Chapter 1 of "Vampire of the Mists". 1072-1102: Vampire of the Mist, p 5-16, i.e. 475 Barovia (p267) up to 1232 DR at the end of the novel.
- 1074** THE YEAR OF THE TIGHTENING FIST
 Zulkirs quell rebellions and rule in Thay.
- 1079** Andilber (to 1088), King of Cormyr.
- 1082** Building of the fortress of Emmech, at the mouth of the Umber river.
- 1085** Building of Giant's Wall in Aglarond.
- 1090** THE YEAR OF SLAUGHTER
 The Battle of Bones.
 Followers of Malar led by the fanatical priest Belegoss Wolfwynd mount the Great Hunt. The Hunt permanently smashes the power of the southern Dragonreach cities. Elminster sets the Harpers to slaying every member of the Hunt.
- 1092** The last members of the Great Hunt are slain. Belegoss Wolfwynd is killed.
- 1095** THE YEAR OF THE DAWNDANCE
 Founding of Impiltur. The city-states of Lyrabar, Hlammach, Diipur, and sarshel unite under the banner of Imphras to face hobgoblin hordes advancing from the Giantspires.
- 1097** THE YEAR OF THE GLEAMING CROWN
 Imphras is elected 1st king of Impiltur and wears the Lost Crown of Narfell.
- 1098** THE YEAR OF THE ROSE
 Chapter 2 of "Vampire of the Mists"
 Thay attempts 1st invasion of Mulhorand. Thay is defeated at Sultim and withdraws.
- 1099** THE YEAR OF THE RESTLESS
 New trade routes forged.
 First modern contact with Kara-Tur and Zakhara.
- 1100** THE YEAR OF THE BLOODROSE
 Searching for a way to immortalize his songs, Finder Wyvernspur dabbles in magic that brings about the deaths of two of his apprentices. A tribunal of Harper judges decree that Finder's music and name are to be forgotten. He is exiled to a solitary existence on another plane for almost 300 years.
- 1101** The Spires of the Morning, the abbey and temple to Lathander, becomes part of Waterdeep as the walls expand to accommodate more settlers. (The perimeter approximates the current paths of Trader's Way and Andamaar's Street.) The plateau north of the city is all irrigated farmland.
- 1104** THE YEAR OF THE DARK DAWN
 Birth of Zulkir Szass Tam of Thay.
- 1107** Felbarr falls to an orc horde at the Battle of Many Arrows; its garrison is slaughtered and the fortress is re-named the Citadel of Many Arrows.
- 1110** THE YEAR OF THE BLOODY FIELDS
 As prophesied, many battles were fought this year.
 The city of Hulburg is sacked by giants.
- 1116** THE YEAR OF THE EMPTY SCABBARD
 The Heralds break from the Harpers.
- 1117** THE YEAR OF THE TWELVERULE
 Mordulkin defies the King of Cimbar and Chessenta breaks up into squabbling city-states through 1154 DR.
 Alzurth becomes king of Westgate.
- 1122** Imbrar is king of Impiltur.
- 1127** Imbrar and his guard are lost in the Giantspires; Ilmara is crowned queen of Impiltur.
 Rhigaerd (to 1132), King of Cormyr.
- 1128** Althon is king of Aglarond.
- 1132** Creation of Long Portage.

- 1137 Rise of Zhengyi the Witch King in Vassa.
- 1141 A contingent of evil mages from Vassa construct a castle of ice at the base of Mt. Okk. They develop much unique cold-based magic which they plan to use to conquer their homeland.
- 1142 Redsail the Pirate retires to Aglarond.
- 1145 The Book of Bats is first mentioned as being among a satrap's treasures in Calimshan.
- 1147 Battle of the Ford of Goliad. Zhengyi's forces rout the Damarans. King Virdin of Damara is killed.
- 1148 A massive earthquake rocks the Great Glacier, swallowing the ice castle of the Vassan wizards. They are presumed dead.
- 1150 THE YEAR OF THE SCOURGE
Chondath regains control of Hlath.
Waterdeep is hit hard by the plague throughout the Sword Coast, the situation made worse by attacks by trolls and orc tribes; worship of Talona and Loviatar soars.
Khelben Arunsun the Elder arrives and settles in Waterdeep, building Arunsun Tower (later known as Blackstaff Tower).
- 1154 Siege of Cimbar by the Lords of Akanax and Soorenar. The king is unable to get assistance from his allies and is forced to sign a pact imposing harsh limits on his power. Akanax refuses to sign, recognizing its lord as the true king.
- 1155 The Halruuan conjurer Akhlaur is overwhelmed by his experiments, creating the swamp that now bears his name.
- 1159 The Zulkir Szass Tam becomes a lich.
- 1161 THE YEAR OF THE QUIET EARTH
Merith Strongbow, eldest of the Knights of Myth Drannor, born.
The Karanak Clan become lords of Luthcheq under suspicious circumstances.
- 1162 Alzurth, king of Westgate, is slain by Zeladazar, the Ghost Sword.
Death of bandit lord Rivior.
- 1163 Founding of a pirate base on the Dragonisle.
- 1164 THE YEAR OF THE LONG SHADOWS
Immursk, greatest of Inner Sea pirates, begins his piracy career and captures the coronation crown of Palaghard I.
Voonlar founded.
Palaghard I (to 1187), King of Cormyr.
- 1169 Imphras II is king of Impiltur.
- 1172 Ausitil Queen of Dambraith.
- 1179 As a precursor to the Harpstar Wars, a group of Malaugrym attack Arunsun Tower. They are defeated and banished from Faerun by Khelben, Elminster, and a number of mages of Waterdeep (including Hamiklar Wands, the father of Maskar).
- 1180 THE YEAR OF SINKING SAILS
Sembia loses fleet in Pirate Isles.
- 1181 THE YEAR OF THE SHIELDTREE
- 1182 THE YEAR OF THE TOMB
Cities of Calimshan recognize the rule of the pasha of Calimport.
The Malaugrym appear in Faerun; the Harpstar Wars.
The crown prince of Lyrabar flees the court of his father and finds sanctuary in the Pirate Isles.
The Harpstar Wars.
- 1183 Paladins of Osiris clear River of Swords of were-crocodiles and Sebek worshipers. The were-crocodiles re-locate to the Adder River Delta.
- 1186 The crown prince of Lyrabar returns to Lyrabar and becomes King.
- 1187 Pryntaler (to 1211), King of Cormyr (1164-1211).
- 1189 Elthond is king of Aglarond.
- 1192 Pryntaler founds the Order of Freesailors (the Freesails).
- 1194 THE YEAR OF THE BLOODY WAVE
Battle of the Singing Sands; Aglarond beats Thay.
Elthond, King of Aglarond, is slain and succeeded by his brother Philaspur.
- 1195 THE YEAR OF THE MIDDAY MISTS
- 1196 THE YEAR OF THE SHRIKE
- 1197 THE YEAR OF THE SUNDERED SHIELDS
Battle of Brokenheads; Aglarond beats Thay.
Philaspur is slain and Aglarond is ruled by the Grey Sisters, Thara and Ulae.
- 1198 THE YEAR OF THE LEAN PURSE
- 1199 THE YEAR OF THE BALDRIC
- 1200 THE YEAR OF THE BUCKLER
- 1201 THE YEAR OF EMBERS
Death of Immurk the Pirate aboard his ship, while fighting a Sembian warship. By this time, the pirate fleet of the Inner Sea is judged to have over 100 ships.
Major invasion of Aglarond by a Thayan alliance of wizards is narrowly defeated.
- 1202 THE YEAR OF THE DANCING MAIDEN
Sylune (the Witch of Shadowdale) is born.
- 1204 Rise of the pirate Urdogan.
- 1209 THE YEAR OF THE BLAZING BANNERS
The (naval) Battle of the Fallen; destruction of Urdogen's pirates.
- 1211 Dhalmass (to 1227), King of Cormyr (1186-1227).
- 1216 Balagos the great red wyrm slays the venerable silver dragon Eacoathildarandus.
Dove Falconhand is born.
- 1220 THE YEAR OF THE TOPPLED TREE
The Turmish warlord Sjom Sendreth starts a 20-year campaign against the dwarves of the Alaoreum by attacking Ironfang.
- 1221 THE YEAR OF THE FROZEN FLOWER
- 1222 THE YEAR OF THE HORN
The Harpstar Wars end with the destruction of the Harper King.
- 1223 THE YEAR OF THE TREMBLING TREE
The great green wyrm Athauglas is killed by the Company of the Gauntlet.
- 1224 THE YEAR OF THE SWOLLEN STARS
Storm Silverhand writes To Harp at Twilight.
- 1225 THE YEAR OF THE WINGED WORM
Lashilmbrar is king of Impiltur.
- 1226 THE YEAR OF THE BLACK BUCK
- 1227 THE YEAR OF THE WALL
Palaghard II (to 1261), King of Cormyr (1214-1261).
Palus Frohm, one of Vassa's greatest explorers, begins a twenty-year trek through the Great Glacier, culminating in the writing of Blood and Ice: Survival in the Great Glacier.

- 1228** THE YEAR OF THE TATTERED BANNERS
- 1229** THE YEAR OF THE CARRION CROW
Manshoon of the Zhentarim is born.
- 1230** THE YEAR OF THE LONG WATCH
Elf-maidens setting out for a pleasure outing are never seen again. This becomes the basis for the epic poem "The Long Watch".
High Mage Orjalun of Silvermoon retires and appoints Sepur as his successor.
- 1231** THE YEAR OF THE BRIGHT STAR
- 1232** THE YEAR OF THE WEeping WIVES
Destruction of Sessrendale by Archendale.
High Mage Sepur abandons Silvermoon; Spellsfall sees the death of over two dozen wizards vying for power in the city.
Jander Sunstar is delivered from his curse.
- 1233** THE YEAR OF MANY MONSTERS
- 1234** THE YEAR OF THE FULL FLAGON
- 1235** THE YEAR OF THE BLACK HORDE
Waterdeep is besieged and Calimshan threatened for nine months by the largest orc horde in recorded history. The city is spared when Ahghairon and his generals introduce griffons as flying steeds for the army, allowing them past the orcs to gain food and aid outside the walls.
Alustriel, Storm Silverhand, and an army of elves and Harpers free Silvermoon from orc siege. Alustriel destroys the self-proclaimed High Mage Shaloss Ethenfrost and his apprentices in spellbattle, while Storm and the Harpers are victorious at the Battle of Tumbleskulls. Alustriel is the first High Mage of Silvermoon to ever be unanimously chosen by the people.
- 1236** THE YEAR OF THE STRUCK GONG
- 1237** THE YEAR OF THE GROTTO
Thesk and Aglarond enter into alliance. Marriage of Thara of Aglarond to Elthar of Milvarune.
- 1238** THE YEAR OF THE LONE CANDLE
- 1239** THE YEAR OF THE BLOODIED SWORD
- 1240** THE YEAR OF THE BRIGHT SUN
- 1241** THE YEAR OF THE LOST LADY
A well-respected Thetyrian noblewoman is captured and slain by orcs. In her memory, orcs are wiped out throughout the South in a genocidal slaughter. Orcs call this the Year of Pushing Too Far.
The dwarves of the Alaoreum collapse a mountain atop their underground city, cutting it off from the surface world.
The Pasha of Calimport is assassinated by his rivals.
- 1242** THE YEAR OF THE YELLOW ROSE
Monastery of the Yellow Rose founded in Damara.
- 1243** THE YEAR OF THE BLUE DRAGON
Rule of the venerable wym Anaglathos in Turmish. Until 1247 DR, this is the Time of the Worm in that nation.
- 1244** THE YEAR OF THE DEFIANT KEEP
- 1245** THE YEAR OF PAIN
Loviatar worship gains great popularity - most of the modern temples in the North are founded at this time.
- 1246** THE YEAR OF BURNING STEEL
First recorded use of bombards by Lantan.
The Simbul is apprentice to Ilione of Aglarond.
Kerrigan the wizard, a hidden Lord of Waterdeep, attempts to usurp Ahghairon's position and set himself up as sole ruler of Waterdeep by killing the other Lords and Ahghairon. After the deaths of three Lords, Ahghairon slays Kerrigan in Southern Ward.
- 1247** THE YEAR OF THE PURPLE BASILIK
Anaglathos overthrown in Turmish by popular rebellion and slain by adventurers.
The Assembly of Stars is created to govern Turmish.
- 1248** THE YEAR OF THE COCKATRICE
Verovan, last king of Westgate, dies during a ship race on the Inner Sea.
Rehorusteb II becomes Pharaoh of Mulhorand.
Known as the Year of the Bounty in Waterdeep, a record harvest and mercantile explosion causes a dramatic increase in population. Due to the expanded trade, the merchants form guilds, and a recognized merchant-gentry emerges in the city.
- 1249** THE YEAR OF THE BOLD KNIGHT
- 1250** THE YEAR OF THE RIVEN SKULL
The Wizard Mhzental born.
Noble villas begin dotting the plateau north of Waterdeep.
Ahghairon and other mages of Waterdeep alter the ancient cemetery of the city, eliminating individual graves and creating the tombs of the City of the Dead.
- 1251** THE YEAR OF THE WANDERING WINDS
- 1252** THE YEAR OF THE EMPTY GOBLET
Vine-blight destroys grape crop - no wine!
After two years of growing skirmishes with undead, the Lords of Waterdeep establish walls around the City of the Dead, and her still-current curfews.
- 1253** THE YEAR OF BECKONING DEATH
Plague year in Cormyr, Sembia, and the Vast.
- 1254** THE YEAR OF SILENT STEEL
Rising power of thieves' guilds results in many assassinations.
In Turmish, the hero Corwin Freas is assassinated.
- 1255** THE YEAR OF THE RAGING FLAME
Growth in trade and population forces the walls of Waterdeep to move northward again (to the current paths of Sulmoor and Julthoon Streets).
Founding of the Shadow Thieves of Waterdeep.
- 1256** THE YEAR OF THE DUSTY THRONE
Death of Ahghairon of Waterdeep; guildmasters seize power in the city.
Khelben the Elder disappears from Waterdeep, though his tower remains occupied by his apprentices.
- 1257** THE YEAR OF THE KILLING WAVE
Tidal wave strikes Calimshan.
Halacar is king of Aglarond.
The arakocra civilization in the Riders to the Sky Mountains is driven to extinction by Chessentan mercenaries hunting for sport.
- 1258** THE YEAR OF THE WILTED FLOWERS
Balagos the great red wym slays the old red dragon Hulrundrar.
- 1259** THE YEAR OF THE VIGILANT FIST
- 1260** THE YEAR OF THE BROKEN BLADE

- Many peace treaties signed this year. Halacar of Aglarond is poisoned; his sister, Liione, tutor to the Simbul, takes the throne as Queen of Aglarond. Lathander appears to certain of his clergy, commanding them to build a temple in ruined Myth Drannor, and giving them the Dawnstone for their altar. These clergy form a special order, the Seekers of the Dawn, and found the Dawnspire in the ruins.
- 1261** THE YEAR OF BRIGHT DREAMS
Manshoon founds the Zhentarim.
Azoun III (to 1275), King of Cormyr (1241-1275).
- 1262** THE YEAR OF BLACK WIND
Killing storm raised by a Calishite mage.
Guild Wars in Waterdeep; misrule of the Two Lords Magister.
The Shadow Thieves establish their base of operations (the Citadel of the Bloody Hand) inside Mount Waterdeep.
- 1263** THE YEAR OF THE TRESSYM
As foretold by Alaundo, these creatures became widespread.
- 1264** THE YEAR OF THE SHATTERED ALTAR
Widespread tomb-robbing and sacrilege.
The tombs of two Tethyrian monarchs, Strohm IV and Samyte the Martyr, are looted by Bhaal-worshippers.
- 1265** THE YEAR OF FLOWERS
The wizard-king of Halruaa moves the capital from Halagard to Halarahh.
- 1266** THE YEAR OF THE LEAPING FROG
- 1267** THE YEAR OF THE GROANING CART
A bountiful harvest year.
- 1268** THE YEAR OF THE DAYSTARS
The Flying Plague, a horde of perytons, harpies, and manticores attacks the southern Moonsea region and destroys the city of Lis.
- 1269** THE YEAR OF THE MOAT
- 1270** THE YEAR OF THE TOOTH
- 1271** THE YEAR OF THE SHATTERED WALL
The citadel of the Raven is rebuilt and manned to repel invasions from Thar and The Ride.
- 1272** THE YEAR OF THE SHRIEKER
Zhentarim wizards and priests of Bane and Myrkul raise an army of undead, orcs and other creatures to assault Silverymoon but are repelled by Alustriel's Spellguard.
- 1273** THE YEAR OF THE WAGON
Baeron and Shilarn, Lords of Waterdeep, slay the Two Lords Magister, and revive Ahghairon's system of rule. Baeron becomes Lord of Waterdeep. The houses of Zoar and Gildeggh are Outcast (exiled from the city). Magisters ("Black Robes") appointed to keep justice in the city and, by the month of Uktar, the Shadow Thieves' ventures are deterred and they, as a group, are outlawed.
Waterdeep's population rises, reaching 100,000 by years end.
Joadath noted as being lord of Shadowdale.
- 1274** THE YEAR OF THE PURPLE TOAD
- 1275** THE YEAR OF THE BLADE
Zhentil Keep grants Yulash its independence; Zhentarim control of the city remains however.
Rhigaerd II crowned King of Cormyr (at 6 years of age); his uncle Saleمبر ("The Rebel Prince") reigns as Regent in Cormyr until 1286 (1256-1286).
- 1276** THE YEAR OF THE CRUMBLING KEEP
The Citadel of Raven rebuilt.
The Lords of Waterdeep allow the city's perimeter to expand out to the borders they hold to the current day. North and Sea Wards are added and ward boundaries are adjusted and established as they remain today.
The Lords increase their numbers beyond Ahghairon's self-imposed limits, and establish sixteen Lords of Waterdeep.
Lhestyn born to Baeron and Shilarn of Waterdeep.
- 1277** THE YEAR OF THE BEHOLDER
- 1278** THE YEAR OF MANY BONES
First recorded mention of the Draconomicon.
- 1279** THE YEAR OF THE SNARLING DRAGON
- 1280** THE YEAR OF THE MANTICORE
Thay's second invasion attempt overwhelms Mulhorand. Sultim is besieged and nearly falls before reinforcements arrive. Priests of Anhur are made scapegoats.
Old Skull Inn built in Shadowdale.
- 1281** THE YEAR OF THE COLD SOUL
Berethond Halfelven, disappears during combat with a great green wyrm in the forest west of Dragonspear Castle. He is assumed dead, and Draconomicon, the Book of Dragons, which he carried, is believed lost with him.
- 1282** THE YEAR OF MANY MISTS
- 1283** THE YEAR OF THE CRAWLING CLOUDS
- 1284** THE YEAR OF THE DYING STARS
- 1285** THE YEAR OF THE BLACKSNAKE
- 1286** THE YEAR OF THE ROCK
Rhigaerd II (to 1335), King of Cormyr (1269-1335).
Methlas begins building a new pirate-fleet in the Inner Sea.
- 1287** THE YEAR OF THE SMOKY MOON
- 1288** THE YEAR OF THE ROARING HORN
Last ogre Tharkul falls. Human kingdom of Thar established.
Mulmaster sends an expeditionary force to Ironfang Keep; beginning of numerous gnoll attacks in the area.
- 1289** THE YEAR OF THE SIGHING SERPENT
- 1290** THE YEAR OF THE WHELM
Dragonspear Castle falls.
- 1291** THE YEAR OF THE HOODED FALCON
- 1292** THE YEAR OF THE WANDERING WAVES
- 1293** THE YEAR OF THE TALKING SKULL
- 1294** THE YEAR OF THE DEEP MOON
Rilimbrar is king of Impiltur.
Methlas, a Cormyrean merchant-turned-pirate, amasses a fleet of ships in the Inner Sea. He is assassinated by his lieutenant, Thevren.
Thevren sacks the cities of Selgaunt and Saerloon.
- 1295** THE YEAR OF THE ORMSERPENT
- 1296** THE YEAR OF THE BLACK HOUND
- 1297** THE YEAR OF THE SINGING SKULL

- Massacre on Watcher's Knoll of Tyrists by Joadath.
The dwarves of Ironfang in the Alaoreum Mountains of Turmish re-emerge into the surface world.
Yenandra "The Pirate Queen" begins her reign in Dambrath.
The nobles of Yulash begin a bitter quarrel for the lordship of the city.
"Homeland" begins. First recorded mention of Drizzt Do'Urden.
- 1298** THE YEAR OF THE POINTED BONE
Lhestyn, as the "Masked Lady," infiltrates Shadow Thieves Guild of Waterdeep and exposes it. Within the span of a bloody week, the Shadow Thieves are either dead or fled from the city due to the Watch and the Lord's agents (like Lhestyn).
- 1299** THE YEAR OF THE CLAW
- 1300** THE YEAR OF THE STARFALL
Lhestyn weds Zelphar Arunsun, a powerful mage from Neverwinter (and acknowledged youngest son of Khelben the Elder).
Thieves' guild destroyed in Waterdeep. The noble house Bladesimmer (crafters of unique/exotic armor) played a role in its destruction.
Joadath of Shadowdale dies. Aumry and Sylune become lord and lady of Shadowdale.
- 1301** THE YEAR OF THE TRUMPET
First recorded resurgence of the Cult of Tiamat in Unther.
- 1302** THE YEAR OF THE BROKEN HELM
Khelben "Blackstaff" Arunsun the Younger born to Lhestyn & Zelphar in Waterdeep.
Gharri of Gond born.
Duman and Mirt the Merciless return from Undermountain and retire as rich men.
- 1303** THE YEAR OF THE EVENING SUN
Fall of the human kingdom of Thar.
The venerable king dragon Claugyiliamatar makes her lair in the Deeping Cave, somewhere in the Kryptgarden Forest.
Waterdeep -- In 1303 the house of Bladesimmer was destroyed by agents working for a consortium of thieves bent on revenge. However three sons were saved from the destruction of the house by the trusted vassal Egonotto. All others of the house were lost. The sons were very young (less than 4 years old) and separately sent to various families where they grew up. Well the sons grew up in obscurity and eventually left home for various reasons. They do not know of each other's existence, but all are now actually together in the carnival. The carnival is presently in Mirabar. So where does the assassin fit in? Well the Shadow Thieves of Amn have decided to attempt another thief's guild house in Waterdeep-- a very secretive thing-- and they consulted a seer about any possible obstacles in their path to reestablish the guild. The revelation that the 3 sons of Bladesimmer were together was enough incentive for the guild to dispatch an assassin to kill the sons. Hence my boys are wondering what the hell is going on. Their tasks will be to discover that they are brothers, that the shadow thieves are after them and that they are just what their family never wanted them to be. There are clues which I will detail later on how they might figure this out. If they are to be successful they must first go to Waterdeep, gather information there, and then head to the land of Amn to confront their nemesis.
- 1304** THE YEAR OF THE STAG
- 1305** THE YEAR OF THE CREEPING FANG
Laershala kills Thilana and assumes control of the pirates of the Inner Sea.
- 1306** THE YEAR OF THUNDER
Moonsea War. Mulmaster vanquished by alliance of other cities; Hulburg is reduced to rubble and Sulasspryn suffers heavy damage.
Vangerdahast of Cormyr founds War Wizards.
A dragon invasion, known as the Dragon Run, sweeps out of the Moonsea North. Phlan is destroyed.
Duman establishes the Yawning Portal over the ruins of Halaster's Hold, controlling the access to the dungeons beneath the city.
- 1307** THE YEAR OF THE MACE
Azoun IV of Cormyr, soon to be called "the Purple Dragon", born.
Sulasspryn collapses into a huge sinkhole, destroying the city.
- 1308** THE YEAR OF THE CATACOMBS
Dungeon exploring comes into vogue.
Baeron, Open Lord of Waterdeep, dies of fever, and Shilam, his wife, immolates herself on his funeral pyre.
Lhestyn becomes the Open Lord of Waterdeep.
Construction begins on Lhestyn's (later Piergeiron's) Palace.
- 1309** THE YEAR OF THE SUNSET WINDS
- 1310** THE YEAR OF THE STORMS
- 1311** THE YEAR OF THE FIST
Zelphar Arunsun dies at the hands of evil sorcery, though the source remains undetermined to this day. Lhestyn secretly names Piergeiron, a paladin and officer of the city guard, a Lord and her eventual successor as Open Lord of Waterdeep.
Rezim becomes vizier of Mulhorand and begins to persecute the church of Anhur. Chessentan mercenaries replace Anhur worshippers as guards of Skuld.
- 1312** THE YEAR OF THE GRIFFON
Darkhold seized by the Black Network.
Teziir founded on the Dragonmere.
Duman founds the Red Sashes as his own personal agents in Waterdeep, creating a precaution against such blatant disregards for the watch as grow common in Dock Ward (such as the death of Zelphar Arunsun).
- 1313** THE YEAR OF THE SHATTERED OAK
- 1314** THE YEAR OF THE SHADOWTOP
The tree of this name flourishes in this year.
Rhigaerd II, King of Cormyr, defeats the border raiders.
The Pirate Queen Laershala dies in combat with a Cormyrean Freesail; the pirates of the Inner Sea break up into squabbling factions.
Death of Lhestyn. Piergeiron becomes the Unmasked Lord of Waterdeep.
Waterdeep -- Death of Lhestyn Arunsun -- Lhestyn was the daughter of Baeron and Shilam, the Lords of Waterdeep between 1273 DR and 1308 DR. Lhestyn was born in 1276 DR and ruled as "open" Lord of Waterdeep after her parents' death. When she died, in 1314 DR (with only 38 years old), Piergeiron assumed as her successor. She was a hell of a courageous woman (having the nerve to infiltrate and expose the Thieve's Guild, and being the agent of their downfall), and probably suffered a lot too (with the death of her fathers - her mother immolating herself on her father's funeral pyre - and the assassination of her husband with whom she had been married for 11 years). It is also known that she had at least one other child besides Khelben : his sister, Lady Cassandra that married Lord Rhammas Thann, head of one of the richest clans of Waterdeep, and that had several sons, including the (in)famous Danilo Thann, hero of the novel "Elfshadow", as well as the novel "Elfsong"). All in all, a woman worth of many bards' songs...
- 1315** THE YEAR OF SPILLED BLOOD
The Company of the Howling Wolf kills the archmage Iniary.
- 1316** THE YEAR OF THE GULAGOAR
Zhentarim take control of Teshendale.
The arch-mages Orcrommor the Mighty and Asblan the Bold destroy each other in an aerial battle over the city of Ordulin.
- 1317** THE YEAR OF THE WANDERING WYRM
Great Plague of the Inner Sea (also called the Dragon Plague). Chessenta is decimated, Unther suffers, but Mulhorand is largely unaffected. The Vilhon manages to restrict its spread and is relatively unscathed.
Death of the sorcerer-king Nesker. The first High Blade takes power in Mulmaster.

- The first High Blade rules in Mulmaster.
Targuth Athkarr becomes Huhrong of Rashemen.
- 1318** THE YEAR OF THE TIRED TREANT
- 1319** THE YEAR OF THE FALLEN THRONE
The kingship of Sossal ends in bloodshed.
- 1320** THE YEAR OF THE WATCHING COLD
The Simbul becomes queen of Aglarond.
Akonhorus II becomes ruler of Mulhorand. Resurgence of Cult of Set in Mulhorand due to birth of Seti.
Plague in the Inner Sea.
The Thayvians withdraw from Escalant in the wake of the Great Plague.
- 1321** THE YEAR OF CHAINS
The Harpers reorganized. Twilight Hall founded in Berdusk.
King Zaor of Evermeet is assassinated. Queen Amlaruil becomes sole ruler of the Elves ("Elfshadow").
- 1322** THE YEAR OF LURKING DEATH
Khelben, son of Zelphar and Lhestyn, claims the long-vacant Arunsun Tower as his own, renaming it after his new title of "the Blackstaff."
Monstrous attacks at a 50-year high.
- 1323** THE YEAR OF DREAMWEBS
Great Plague declared over.
Thayvian wizards attempt to control others through dream; they are discovered and destroyed.
- 1324** THE YEAR OF THE GRIMOIRE
Many old magical tomes were discovered in this year, sparking a renewed interest in magic.
The white dragon Arauthator slays the venerable red dragon Rathalylaug high above the rooftops of Neverwinter.
Luthcheq invades Mordulkin, to take advantage of heavy losses in the plague years. Luthcheq loses the war and the losses are blamed on wizard-spies in the service of Mordulkin.
Luthcheq begins its persecution of wizards.
- 1325** THE YEAR OF THE GREAT HARVESTS
Beer and wine of this year are legendary.
Harper's Hold is built deep into the slopes of Mt. Waterdeep.
- 1326** THE YEAR OF THE STRIKING HAWK
The wizard Meltharond Thone, master of the venerable white dragon Arveiatrace, dies.
- 1327** THE YEAR OF THE BLUE FLAME
The mad wizard Yarash moves into the pyramid on Sorcerer's Isle.
- 1328** THE YEAR OF THE ADDER
"Homeland" ends.
- 1329** THE YEAR OF THE LOST HELM
- 1330** THE YEAR OF THE MARCHING MOON
- 1331** THE YEAR OF THE LEAPING DOLPHIN (NOTE: "The Wyvern's Spur" gives this year as the Year of Temples)
- 1332** THE YEAR OF THE SWORD AND STARS
Azoun IV and his wife, Filfaeril Selzair "the Dragon Queen", have a son. The boy is called Foril.
Florin Falconhand is born.
The Wyrmskrike of Dunbridges (Border Kingdoms).
- 1333** THE YEAR OF THE STRIKING FALCON
Amnian Trade War. Founding of the Council of Six and the unification of Amn.
Islif Lurelake is born.
Tale of the Azure Bonds (Mirtul to Kythorn) The Wyvern's Spur (Flamerule to Ches 1334).
- 1334** THE YEAR OF THE BLAZING BRAND
Foril, son of Azoun IV dies, at two years old. The king has another child. A girl named Tanalesta.
Hyarmon Hussilthar becomes Huhrong of Rashemen.
Tethyrian mounted troops are defeated at the Battle of Nightflames by orcs, evil sorcerers and satraps outcast from Calimshan; the realm of Mulsparkh is founded on the Calimshan-Tethyr border but is then swiftly crushed by the Calishite viziers.
- 1335** THE YEAR OF THE SNOW WINDS (NOTE: The Waterdeep Boxed Set gives the name the Year of the Shaking Serpent)
Alusair Nacacia, second daughter of Azoun IV, is born.
The Evereska Charter claims the Greycloak Hills for the elves.
Rhigaerd II, king of Cormyr, dies in the waning days of this year.
"The Family Business" (Realms of Valor)
A spell-duel in Ordulin between Thindol of the Zhentarim and the awakened lich Bhalgustrin ends with the death of Thindol.
The "Bleak Winter" in the North.
- 1336** THE YEAR OF THE HIGHMANTLE (Note: Realms of Valor gives the name the Year of the Dark Dragon)
Azoun IV takes the throne of Cormyr, 29 winters old.
- 1337** THE YEAR OF THE WANDERING MAIDEN
Charles Olivier O'Kane becomes mayor of Ravens Bluff.
The nobles of Yulash abolish the lordship and instead rule by council.
- 1338** THE YEAR OF THE WANDERED
Wandering Wyvern built in Savenecho.
Queen Sambryl takes throne of Impiltur.
The gnoll invasions of Mulmaster end.
"Exile" begins.
- 1339** THE YEAR OF THE WEEPING MOON
Aumry slain; Jyordhan becomes lord of Shadowdale.
Sundeth Gossyl, cleric of Tymora, is killed in combat with a Wyvern on the battlements of the Citadel of the Raven. She is later entombed in a tower in the keep called "Sundeth's Tower".
Sharra Frohm, the great-great-great granddaughter of Palus Frohm, decides to continue her grandfather's work. Travelling alone, she enters the Great Glacier and is never heard from again.
- 1340** THE YEAR OF THE LION
Battle of the River Rising in Featherdale between Sembian and Cult of the Dragon forces; death of the wizard Mhzental.
"Pool of Radiance": Band of adventurers destroys Pool of Radiance in Phlan on the Moonsea and frees the Ruins of Phlan from the monster curse. (Heroes Lorebook, Pool of Radiance, FRC1 Ruins of Adventure, Date Lowder)
"Exile" ends
"Sojourn begins"

- 1341** THE YEAR OF THE GATE
Illietyl Elventree is born.
- 1342** THE YEAR OF THE BEHIR
Marune, a chief agent of the Shadow Thieves, sells his house and holdings in Luskan and Mirabar, and disappears.
- 1343** THE YEAR OF THE BOOT
Silvermoon and Everlund are saved from an orc horde by the sacrifice of the Moonlight Men mercenary band. The mercenaries slew 4000 orcs at Turnstone Pass before they fell. In this battle only the famous bard and harper Mintiper Moonsilver and five of his comrades survived. (The North)
- 1344** THE YEAR OF MOONFALL
Retreat of the elves from Cormanthor begins.
The High Council of Elves in the Elven Court decides to abandon the woods. In a short time the entire elven population emigrates to Evermeet, the island realm far west of the Sword Coast. Some elves leave for Evereska in the mountains and very few remain in the Elven Court. This is referred to as the Retreat.
Elven wars in Chondath. When the elves begin their retreat from Cormanthor to Evermeet, the humans of Chondath and Sespech attempt to begin harvesting wood from Chondathwood on a large scale and meet with violent resistance from the wood's elves in Chondath, who did not retreat to Evermeet, and from the Druid's Circle on the Sespech side. (Wilhon Reach)
- 1345** THE YEAR OF THE SADDLE
Jyordhan slain by Khelben Arunsun of Waterdeep near Shadowdale.
Time of No Lords (until 1348) in Shadowdale.
Plague in Amn.
A mysterious explosion levels the temple of Waukeen in Thentia.
Later known as "the Night of the Templefall," fires consume the Spires of the Morning (Waterdeep's oldest temple) and the House of Heroes in early winter. Both temples are rebuilt within the next year.
"Darkwalker on Moonshae"
- 1346** THE YEAR OF THE BLOODBIRD
Bhaal banished from Moonshae Islands; Tristan Kendrick becomes high king of Moonshaes.
The Friendly Arm is built.
Naval Battle of Lisen Sands.
Cult of Tiamat summons the Dark Lady.
Selfaril becomes High Blade of Mulmaster.
Knights of Myth Drannor receive their first charter from King Azoun of Cormyr (FR7 Hall of Heroes, Ruins of ZK)
"Black Wizards"
"Darkwell"
- 1347** THE YEAR OF THE BRIGHT BLADE
Zhengyi the Witch-King rises in Vaasa.
Alemander IV dies in Tethyr. "Ten Black Days of Eleint" - Tethyrian civil war begins.
Hulburg is destroyed by a Zhentarim backed orc horde.
Tyranthraxus takes up residence in Valjevo Castle, Phlan.
Mysterious fires destroy the old temple in Everdusk Hall. Not even magic can stop the destruction. (The North)
"Soujourn" ends Drizzt Do'Urden comes to Icewind Dale.
- 1348** THE YEAR OF THE SPUR
Khelben gives Pendant of Ashaba to Knights of Myth Drannor.
Doust Sulwood chosen to be lord of Shadowdale.
Fall of the Kingdom of Tethyr.
The Halruaan necromancer Random spreads the spell Read Southern Magic across Halruaa.
Selfaril becomes High Blade of Mulmaster, by killing his predecessor.
The Battle of Six Smoking Shields: The forces of Dunbridges repel an attack by the army of Thuntar (Border Kingdoms).
- 1349** THE YEAR OF THE BRIDLE
- 1350** THE YEAR OF THE MORNINGSTAR
The Knights of Myth Drannor slay the beholder Xantriph in the Temple in the Sky. Xantriph was an important ally to the Zhentarim.
Knights of Myth Drannor destroy Zhent stronghold, the Flaming Tower. Manshoon forms alliance with Beholders (Ruins of ZK)
Cult of Set gains control of Sampranasz; Seti forms the Fangs of Set.
The treasury and armory of King Osbrun of Chessagol are looted, apparently by magic.
Elminster retires to Shadowdale.
(D) Phlan disappears from the shores of the Moonsea but is returned by the same adventurers who destroyed the Pool of Radiance 10 years earlier (Heroes Lorebook, Pool of Darkness, Date Lowder)
"Pools of Darkness":
- 1351** THE YEAR OF THE CROWN
Warlock's Crypt discovered.
Plague in Baldur's Gate.
(D) Akar Kessel begins working with the Silver Shard on Kelvin's Cairn. (North)
"The Crystal Shard" begins. Regis steals Pasha Pook's magical ruby, flees Calimport to Ten Towns. Akar Kessel begins working with the Silver Shard on Kelvin's Cairn.
- 1352** THE YEAR OF THE DRAGON
Gondegal the Lost King of Arabel attempts to build his own kingdom.
Barbarians of the Ride destroy a huge Zhent force en route to Glister in Thar (Ruins of ZK)
Prologue of "Iron Helm"
- 1353** THE YEAR OF THE ARCH
Randal Morn kills Malyk of Daggerdale.
Doust Sulwood retires to Arabel; Mourngrym Amcathra becomes lord of Shadowdale.
The main buildings of Helm's Stead are fortified; the monastery is renamed Helm's Hold.
"A Virtue by Reflection" (Realms of Valor)
- 1354** THE YEAR OF THE BOW
Prosperous harvest in the Realms.
Mulmaster's "New Fleet" destroyed in battle.
Maalthiir becomes ruler of Hillsfar.
House of the Lady (Tymora) established in Shadowdale.
Balagos the great red wyrm attacks and devours the sage Thoravus of Athkatla.
The Night of Fire: The Four Mages of Felshroun defend the Free Barony against a Red Wizard attack (Border Kingdoms).
Dunkelzhan of Candlekeep writes The Origin Myths--A Treatise.
- 1355** THE YEAR OF THE HARP

Retreat of the elves from Cormanthor reaches its peak.

Yulash falls in civil war.

Shaerl Rowanmantle sent by Vangerdahast to Shadowdale; Shaerl and Mourngrim wed.

The Zhentarim gain control of the Citadel of the Raven due to a clever act of treachery.

The Red Plumes of Hillsfar and Zhentil Keep move troops to Yulash. Both parties want outright control of the city.

The mage Whisper is slain by Doust Sulwood and his companions beneath the Haunted Halls of Eveningstar.

Doust Sulwood comes from the west to Shadowdale with the Pendant of Ashaba, and claims the high seat.

Knights of Myth Drannor and allies repulse Zhent attack against Shadowdale. (Ruins of ZK)

Great fires rage across the Shining Plains.

"Elminster at the Magefair"

High Forest, Stronghold of the Nine. -- About the Stronghold : the first thing to know is what is the current year in your campaign. Why ? Because things in the Stronghold happened in 3 different periods : During their adventures (probably before 1356 DR) the Nine, which were one of the most famous and powerful adventuring companies of the North, led by the Archmage Laeral (one of the Seven Sisters), found the former dwarfhold and rebuilt it. After they retired they made it their home. At this time, the Stronghold is known to have "strange and powerful magical guardians (including nagas and golems)". (See FR1, page 10). We also have the information that the Nine stored much of their gained treasure in the Stronghold, and that none of them were less than 14th level.

Waterdeep: Hammer (Pre-Avatar) [johnf@astro.as.utexas.edu] -- THEOPHILUS RETURNS TO THE CITY OF SPLENDORS!! Theophilus, a member of the Company of the White Hand, and a famous cleric of the city has returned! He had been gone for some time, and there have been many stories reported of he and his company's achievements. The most notable was the defense of the town of Nesme against a huge, unearthly Troll attack. Some of the tales say that the Trolls could fly, and use magic! Even more tales say, a undead Dragon came forth to attack the town! But Theophilus repelled the foul invaders. It is considered to be a good omen, that now in the dark of winter, the city filled with mercenaries about to march in the snow to Dragonspear castle to fight devils, that a cleric of Torm, the god of defense, is in the city to set things right.

Waterdeep: Hammer (Pre-Avatar) [johnf@astro.as.utexas.edu] -- DWARVEN COMPANY TO LEAVE WATERDEEP. The Company of the Red Shield, an exclusively dwarven mercenary company will be the first company to march south to fight the devils of Dragonspear Castle. "Let the humans sit and freeze, while we win the day," snarls Immar Deepaxe, leader of the company. The company, with its unusual shoes that allow it to walk onto deep snow, is mobilizing far faster than the human or other companies. It is ordered to go to the Way Inn, and set up a command post for other companies to follow.

1356

THE YEAR OF THE WORM

Selfairil of Mulmaster and the Tharchioness of the Tarch of Eltabbar in Thay, known as the First Princess of Thay outside the Thay, exchange betrothal gifts.

Hordes of adventuring bands start expeditions to the fabled ruins of Myth Drannor.

Siege of Dragonspear Castle.

Founding of the Iron Throne.

The Statues That Walk begin animating in Mulhorand.

The temple of Bane in Voonlar is sacked by Shadowdale forces. 400 prisoners, including drow and Zhentarim, are taken.

Sembia bans the elven races from Sembian soil.

Alusair Nacacia, youngest daughter of Azoun IV, vanishes from Suzail.

Two known Red Wizards are crushed while standing on the docks in Alagholon. The druids of the Enclave are suspected.

Dabron Sashenstar charts a passage through the Novularond Peaks to Sossal. He also discovers the tower of the long-dead mage Caddelyn.

The High Captain Suljack of Luskan addresses the Merchant's League in Balduin's Gate.

The Knights of Myth Drannor close the underground passage to the Drow realm under the Tower of Ashaba. Thus ending the trade between Zhentil Keep and the dark elves.

Another great flight of dragons raid the Dalelands and the surrounding area during Kythorn. Phlan is reduced to rubble and now home to a Great Worm. The attacking wave of dragons is diverted from Silvermoon, but the city has an official rite in mourning anyway, because of the sister of Lady Alustriel, Sylune, dies in combat with a dragon in Shadowdale. The Cult of the Dragon is suspected to be behind it. (The North).

Lashan of Scardale proclaims himself king of the dales in Flamerule, and set a full scale invasion against the other dales in motion. But his empire is short-lived and his army is destroyed late the same year by the combined forces of Cormyr, Sembia, Zhentil Keep and the Dales. Scardale now houses garrisons from all forces, working to keep the peace.

In Eleasias, king Azoun IV's daughter Alusair Nacacia runs away. Her reason is unknown but she is spotted in Tilverton but not found.

Gharri of Gond, out of Tilverton, is killed in a magical battle with Zhentarim wizards near Serpentsbridge in Daggerdale.

Cormyr seizes Tilverton.

Lyrann the Pretender attacks Shadowdale.

Knights of Myth Drannor raid and do serious damage to Zhent stronghold in Voonlar. Bane temple in Voonlar destroyed, 400 prisoners including drow and Zhentarim taken. (Ruins of ZK, FR7 Hall of Heroes)

"The Crystal Shard" ends. Drizzt Do'Urden and Wulfgar kill Icingdeath (Eleasias). Battle of Icewind Dale (Eleasias).

"Streams of Silver"

"The Halfling's Gem" begins

"The Lord of Lowhill" (Realms of Valor)

1357

THE YEAR OF THE PRINCE

Cormyrean troops invade Tilverton, under some protests from the citizens.

Aumark Lithyl unifies Ruathym.

King Virdin of Damara killed in battle with Zhengyi the Witch-King.

Horustep III (age 11) takes the throne of Mulhorand.

Slave riots in Messemparr.

Gauntlygrym is re-discovered by the Company of the Gryphon.

Civil War in Melvaunt.

A tribe of kobolds takes up residence in the Maiden's Tomb Tor, unnoticed by Waterdeep.

Lady Alustriel forges an alliance with Bruenor Battlehammer of Mithral Hall and helps his clan defend the dwarf halls against the Baenre drow clan. (The North)

Khelben "Blackstaff" Arunsun travels to the stronghold of the band known as The Nine in the High Forest and frees the leader - Laerel Silverhand, one of the 7 Sisters - from the Crown of Horns and its curse and therefore also from Myrkul's influence. Laeral returns with him to Waterdeep for more healing, and after that, they are inseparable and she is referred to as Lady Arunsun. (City of S)

Salamander War: The Tharchion of Lapendrar (Thay), allied with the Zulkirs of Enchantment and Conjunction, open a Gate to the Elemental Plane of Fire, and begin a campaign against the coastal cities of Tilbrand, Lasdur, Taskaunt, Escalant, Murbant and Thasselen. Second Thay army invades Rashemen. Beide Thayvian attacks repulsed, but Salamander War lasts more than a year. (Spellbound)

Shandrill Shessair kills dracolich of the Dragon Cult and does heavy damage to Zhentil Keep and the Zhent Citadel of the Raven with Spellfire (Ruins of ZK and Spellfire).

Manshoo and Fzoul Chembryl are taken ill but are healed (Ruins of ZK).

Zhentil Keep wins a naval battle against Mulmaser and Melvaunt. (Ruins of ZK)

(D) Alias and Dragon Bait track down the makers of the Azure Bonds. In the process they destroy the evil magician Cassandra of Westgate, the lich Xrie Praxis, the Fire Knives (thieves) and the fiend Phalse, and they ban the god of decay Moander from Faerun (Heroes Lorebook, FRC2 The Curse of the Azure Bonds, Azure Bonds, Date Lowder)

"The Halfling's Gem" ends

"The Legacy"

"Starless Night"

"Azure Bonds"

"Spellfire": Shandrill Shessair kills a dracolich of the Dragon Cult and does heavy damage to Zhentil Keep and the Citadel of the Raven with Spellfire.

1358 DR
1333 CR
326 NR
0 PR

"Crown of Fire"
"Dark Mirror" (Realms of Valor)
Forgotten Realms comic begins
AD&D comic book begins
Forgotten Realms grey box complete until end of this year.

THE YEAR OF SHADOWS
The Time of Troubles; gods walk the Realms. - The Avatar Trilogy ("Shadowdale", "Tantras" and "Waterdeep") (Months : Kythorn through Marpenoth). Destruction of Bane, Bhaal, Myrkul and perhaps other gods (Leira). Ascendency of Cyric and Midnight. Dead magic and wild magic areas appear in the Realms.
Auril stalks the Great Glacier.
Azuth is present at the Pool of Yeven, on the River Ashaba.
Bane travels to Zhentil Keep, Castle Kilgrave, Scardale, and Tantras (where he is killed).
Beshaba fights with Tymora in the North.
Bhaal is present at the Haunted Halls of Eveningstar, and Boarskyr Bridge (where he is killed).
Deneir graces Twilight Hall in Berdusk with his presence.
The Dwarven Gods roam Citadel Adbar, Ironmaster, the Earthfast Mountains, and the Great Rift, slaying many orcs and other fell creatures.
The Elven Gods rest in Evermeet and Everska.
Gond Wonderbringer falls to Lantan in the form of a gnome. He gives the Lantanese the secrets of smoke powder and guns.
Helm spends the Troubles guarding the Nexus of the Planes.
Ilmater roams the Bloodstone Lands.
Malar stalks the Gulthmere and is challenged by Nobanion. He is driven north and west towards the Sword Coast.
Mielikki stays in her stronghold, the Tall Trees, within the High Forest.
Myrkul dies in Waterdeep.
Mystra is known to have visited Castle Kilgrave.
Oghma calls on his patriarch in Procampur.
Selune is in Waterdeep, foiling Shar's plots.
Shar spends the Troubles in Waterdeep, pretending to be Selune (hoping to draw her out in order to kill her).
Silvanus is rumored to have roamed the Winterwood and the Chondalwood, and to have visited Ilichon.
Sseth kills Vaerae and absorbs his portfolio; the snake-god also appears in Chult.
Sune is known to have been in Teziir, in the avatar of a beautiful woman with silky scarlet hair and fiery red-brown eyes.
Talona meets with the wizard Aballister and leads him to Castle Trinity, in the northern Snowflake Mountains.
Torm was in Tantras, where he punished an unfaithful cleric and killed Bane.
Tymora held worship in her church in Arabel.
Umberlee was active in the Sea of Fallen Stars and around the Pirate Isles, causing havoc and driving away many pirate worshippers.
Xvim spent the Troubles imprisoned beneath Zhentil Keep.
Ao's voice is heard by many in Waterdeep, and his temple is established on the ruins in the market.
The demi-power Malyk appears in the Underdark following Mystra's destruction.
Following the Godswar, the priesthood of Waukeen loses its hold over the city of Nesme.
End of the Ruathym/Luskan Wars.
Mourngrym and Shaerl have a son, Scotti.
(D) (Ches - before the Gods' arrival). Flattery Wyvernspur is hunted and destroyed. (Heroes Lorebook, Wyvern's Spur, Date Lowder) During the Gods' War large parts of Waterdeep's Dock, Castle and Southern Wards are destroyed. (City of S)
(D)Moander returns to the Forgotten Vale and takes control of the settlement of Saurials but is driven back into the planes by Alias, Dragon Bait and others along with the "Nameless Bard" Finder Wyvernspur. Finder destroys Moander and becomes a demi-power himself. (Heroes Lorebook, Song of the Saurials, Date Lowder)
Gilgeam kills Tiamat. Tiamat's deific essence is split into three pieces, one of which inhabits the red dragon Tchazzar.
The drow of Menzoberranzan raid Mithril Hall.
High Forest, Stronghold of the Nine. -- Their treasure was their downfall. Probably sometime between 1356 and 1358 DR the disagreement over The Crown of Horns, an artifact in Laeral's possession led to internal disputes and open war, with the Stronghold as the battlefield! In FR5, page 52 we see that now the Nine are only Five and the Stronghold is in turmoil. The above ground buildings are abandoned and in poor repair. The large underground complex is ill-defended and in constant warfare, as the 3 different factions of the remaining Five (helped by their followers - probably henchmen - and probably also by many strange summoned creatures), battle over the control of the evil Crown. It is said that the Five include a fighter, a cleric, two mages and one thief (none of them below 15th level). One of the mages is Laeral, who is very changed from her former self (see FR5, page 58). Her mind warped by the crown, she is completely mad, and her age is catching fast, probably due to the failure of the magicks of longevity (remember, Laeral, as the other Seven Sisters is about 150 years old). Visitors to the Stronghold at this time are treated like intruders by her and her ex-comrades.
Myth Drannor - Time of Troubles [belgarath@vax1.mankato.msus.edu] -- A group of adventures became Harper heroes today, after single handedly killing not one, but THREE lichs in the School of Wizardry(see FR boxed set for layout). They were originally sent there over a year ago, when Lashan of Scardale fled there after his war with the dales. On their first trip they only reported seeing one lich, but they escaped, bringing the captured Lashan with them. It was then they were asked to return again, as a test to see if they were worthy of being Harpers. Three weeks later they appeared in the village square seemingly out of thin air. When questioned by Storm Silverhand, she heard a spectacular story of planar travel, and a battle with a group of githyanki. The adventurers, led by an elven fighter mage, even produced a githyanki head, and one of their fabled two handed swords. Storm, impressed with their bravery, made them Harpers. After a long layover, they were asked to go to Aglarond by Storm to look into some sort of business, and on the night of the fall of the gods, they were teleported there by Elminster himself. Unfortunately for them the adventurers would not make it there for another two weeks. The instability in magic caused them to end up near Castle Perilous in Vaasa. Using two psionicists with dream travel, they headed south in leaps and bounds. After reporting with the Simbul it is unknown what they did, but somehow, they returned to Shadowdale just three weeks after talking with her. They returned bearing some very evil magical items, including an evil staff of the magi, but also with the heads of not one but THREE lichs.
According to rumor, they were magically teleported from some inn in Telfamm, and brought to the School of Wizardry. It is thought by most that the instability in magic aided, not hindered this group of adventurers. Currently, the adventurers are resting three miles north of Shadowdale in a small dugout house.
Silvermoon toward Ascore [The Wanderer] -- A group of adventurers are currently going to Ascore on their way to the Pillar of Thoras located deep in the Anauroch desert where an powerful oracle is rumored to be located. As they are nearing Ascore, an earthquake (the first in centuries since the creation of Anauroch itself by the Phaerims) shake the region. Strange undead (like semi intelligent skeleton) are seen stalking the party, but always from distance. They are nearing the hill caverns that lead down to Ascore. They hope to learn there the location of one of the Seven Swords of Wayland.
"Wyvern's Spur" (Ches)
Avatar Trilogy ("Shadowdale", "Tantras" and "Waterdeep") (Months : Kythorn through Marpenoth).
"Song of the Saurials"
Forgotten Realms comic ends

THE YEAR OF THE SERPENT
Zhengyi (the Witch King) is destroyed; Damara united by Gareth Dragonsbane.
Tuigan horde united bebeath its Khahan. Yamun Khahan invades Kara-Tur.
Hubadai (son of Yamun) invades Semphar.
Battle of Shar's Pass: On Uktar 15, the Tuigans under Batu Min Ho battle the Red Wizards to a standstill. The Griffon Legion is almost completely destroyed.
A new type of dragon, the "cinnamon dragon," is discovered in Turmish.

1359

- The Risen Cult of Bane surfaces in the Moonshaes.
 High Forest, Stronghold of the Nine. -- Their rescuers were Khelben and Alustriel. The Blackstaff in person destroyed the Crown of Horns and liberated Laeral from its influence. They developed a strong bond and she became his consort. This probably happens sometime between 1358 DR and 1360 DR. (See Dragon #181, page 18, and "Running the Realms", in the New Boxed Set). After that Laeral created a Simlacrum of herself and left it at the Stronghold to deceive treasure- seekers. It is not known if any of the other four remanescents of the Nine survived, but I would say that more could have died. Even if some of them survived (besides Laeral), I would say that they would probably do the same that Laeral did and travel away from the bad memories of their time in the Stronghold. Laeral probably does not appear in the Stronghold, as all references to her say that she is either in Waterdeep with Khelben, or in Skullport with "Kitten" investigating things, or in Evermeet with her sister Dove. (See Dragon #167 and #172 about Undermountain and Skullport, and the references in the novel "Elfshadow" - that happens in 1361 DR - about her staying sometime in Evermeet). As a last idea, remember that, from period (c) onward, although Laeral is not there, her Simlacrum is and it (she), is a conscious and living being, with 40% to 65% of the knowledge and personality of the original being. She also could be reasonably powerful (5th level to 12th level magic user), and probably considers the Stronghold HER house (as she was given the order to live here and protect the place by her creator). She will also possibly have the command over whatever guardian creatures (like golems) that still inhabit the place. She will be physically identical to Laeral, but her personality could be different (for instance not being so gentle as Laeral, or not worrying much about the world at large... :-)
- "Horselords"
 "Dragonwall"
 "The Night Parade"
 "Daughter of the Drow"
 AD&D comic ends
- 1360** THE YEAR OF THE TURRET
 Tuigan Horde invades Faerûn. Citadel Rashemar in Rashemen is destroyed. (Spellbound)
 Crusade of The Alliance against the Tuigan. King Azoun IV kills Yamun Khahan in the 2nd Battle of the Golden Way in Thesk.
 Elminster addresses the Lord's Alliance.
 The famed bard Mintipur Moonsilver writes the Ballad of a Tyrant.
 (D) Through the efforts of a Harper named Lander (who is killed) and the witch Ruha, the Harpers manage to put a good dent into Zhent caravan operations in the desert Anauroch (Heroes Lorebook, The Parched Sea, Date Lowder)
 "Crusade"
 "The Parched Sea"
 "Tangled Webs"
 "The Curse of Tegea" (Realms of Valor)
 "King's Tear" (Realms of Valor)
- 1361** THE YEAR OF MAIDENS
 The Drow of the Underdark find a new passage to the surface in the eastern Dragonspine Mountains, after being locked out of Shadowdale in 1356. They begin trading with Zhentil Keep again.
 Gharri, Patriarch of Gond has vanished from Tilver's Gap.
 The Banedearth - holy war in Zhentil Keep. Orthodox Banite worship driven underground in that city.
 Danilo Thann becomes a Harper.
 A group of vampire-hunting adventurers, the Foes of the Fang, forms in Waterdeep
 The Black Lord's Cloak in Mourktar is swelled with refugee Baneites.
 Zhentarim infiltrate Anauroch.
 Four archmages of the Dragon Cult and a dracolich attack Silvermoon, and the dracolich unleashes an army of undead against the Gem of the North. Lady Alustriel and Taern "Thunderspell" Homblades battle the cultists until Khelben "Blackstaff" Arunsun and his lady Laeral (Alustriel's sister) arrive from Waterdeep to help save the city. (The North)
 The Harper Assassin plagues the North. Danilo Thann and Ariyn Moonblade discover that the assassin really is the Gold Elf Kymil Nimesin. (The North, Elfshadow, author Elaine Cunningham)
 The forces of Waterdeep attack the kobolds of Maiden's Tomb Tor and drive them deep within the mountain.
 The discovery of the True World of Maztica, to the west of the Moonshaes, is announced in Waterdeep (City of S)
 Thydrim Yvargg becomes Huhrong of Rashemen. (Spellbound)
 "Elfshadow"
 Cleric Quintet begins ("Canticle", "In Sylvan Shadows", "Night Masks", "Fallen Fortress", "The Chaos Curse")
 "Into the Void"
 Maztica Trilogy begins ("Ironhelm", "Viperhand", "Feathered Dragon")
- 1362** THE YEAR OF THE HELM
 Cleric Quintet ends
 Maztica Trilogy ends
 "Red Magic"
- 1363** THE YEAR OF THE WYVERN
 The Way Inn is destroyed by the horde from Dragonspear Castle (The North, FRQ2 Hordes of Dragonspear)
 The Battle of Daggerford.
 (D) The Harper Artus Cimber finds and wins the long-lost Ring of Winter in the Jungles of Chult and returns to the mainland with it. (Heroes Lorebook, Ring of Winter, Date Lowder)
 Iriaebor [v892079@donker.si.hhs.nl] -- The city was taken over by the Zhentarim. Since Iriaebor had always been an quite open place because of trading business it didn't prove to difficult for the Zhents to take over the city and put it to their control. Lord Cutter (actually Lady Ravendas rules the city with hard hand and nearly daily introduced new 'Lord Cutter's rules' for the people in Iriaebor. Acting against those rules could prove quite dangerous for Zhentarim guards take good watch. Lord Cutter's right hand is 'Snake' a mysterious man. Cormik is head of the local thieves guild which stayed intact with the come of the Zhentarim but isn't to pleased with it for it costs them quite a bit of income...
 "The Ring of Winter"
 "Patronage" (Realms of Valor)
 "The Bargain" (Realms of Valor)
- 1364** THE YEAR OF THE WAVE
 The Way Inn is rebuilt (The North, FRQ2 Hordes of Dragon Spear).
 An aged and deranged elfen Harper bard, Lady Iriador (using the alias Garnet) convinces the green dragon of the High Forest, Grimnoshtadrano, to give her a magic harp called the Morninglark. In revenge for the decline of the bard schools she unleashes drought, monsters, chaos and death upon Waterdeep and disrupts the Shieldmeet Festival, but her magic is defeated by the Elfsong of Danilo Thann, and the green dragon carries her off to her death. Danilo Thann becomes a lord of Waterdeep. (The North, Elfsong, author Elaine Cunningham)
 Baron Thuragar Foesmasher becomes ruler of newly-independent Sespech.
 (D) The Harpers Caledan Caledorian and Mari Al'Maren destroy the Shadow king in the crypts beneath Iriaebor, after the Shadow King destroys the Zhent ruler Ravendas. The Zhents lose control of the City of Thousand Spires. (Heroes Lorebook, Crypt of the Shadowking, Date Lowder)
 Iriaebor [v892079@donker.si.hhs.nl] -- Ravendas has many people slaved to dig underneath Iriaebor. No one knows why but it must be something important.(She's digging to find the NightStone) The Fellowship (Caledan Caldorien(MH F), Estah(FH a 'healer'), Ferret(MH T), Tyveris(MH P Oghma) Morhion(MH M), and the 'apprentice' Harper Mari (FH F)) comes together again and take actions against Ravendas's plans.
 "The Crypt of the Shadowking"
 "Elfsong"

- "Silver Shadows"
 "Grandfather's Toys" (Realms of Valor)
1365 THE YEAR OF THE SWORD
 Limited trade is established between Waterdeep and the lands of Maztica and Zakhara. The high-risk ventures (as many as 60% of the ships are lost at sea) are jointly managed by the priesthood of Helm and various noble families. (The North)
 Alicia Kendrick is crowned High Queen of the Moonshaes. Piergeiron of Waterdeep attends the coronation. And rumors that the Paladinson is taken with Alicia, but not she with him, spread furiously through Waterdeep. (The North, City of S)
 The Druidhome Trilogy ("Prophet of Moonshaes", "The Coral Kingdom", and "The Druid Queen")
- 1366** THE YEAR OF THE STAFF
 First Princess of Thay marries Selfaril of Mulmaster.
 Manshoun leaves Zhentil Keep, goes to Citadel of Raven. Lord Chess becomes ruler of Zhentil Keep (Ruins of Zhentil Keep)
 The famed Knights of the Sword Coast retire in Waterdeep.
 A Red Wizard in Turmish dies when his residence is repeatedly struck by lightning bolts during a freak summer storm. The druids of the Emerald Enclave are suspected in the attack.
 "Soldiers of Ice"
- 1367** THE YEAR OF THE SHIELD
 The Harpell family in Longsaddle completes construction of its magic road from Longsaddle to Nesme. (The North)
 Orc horde of King Greniere marches on Citadel of Many Arrows, war with orc horde of King Obould in citadel. Surprise winners are dwarf king Emerus Warcrow and his clan with help from troops from Silverymoon. Dwarves take over citadel and restore its historic name Citadel Felbarr (The North).
 In Mirabar, an enterprising wizardess named Shoundra manages to set herself up as Sceptrana (ruler) of the city.
 Trolltide turns deadly in Waterdeep as people begin polymorphing into trolls.
 Two nights of emerald green snow in Nightal fall upon Silverymoon and upon areas within two days' ride of Silverymoon and Everlund. Snow disappears quickly but leads to fantastic plant growth and fruit production. (North)
 Major earthquakes ravage Eltabbar in Thay (Spellbound)
 After strange events in the Rat Hills that send a cloud of smoke over Waterdeep, many Waterdhavians contract a mild plague (City of Splendors).
 Khelben "Blackstaff" Arunsun reveals himself publicly as a Lord of Waterdeep, then resigns and presents his masked successor (Danilo Thann). (City of S, Heroes Lorebook, North)
 The Time of the Beast. Some wise men prophecy that the beasts who once ruled the land will soon return to reclaim it. (The North)
The Wood of Sharp Teeth : Nexus (Original) [Mike Masten, deadlock@hopi.dtcc.edu] -- 17 Hammer 9PR (17 Hammer 1367DR). THE STORM ARISES! During a private celebration hosted by Councilmember Ukea, she announced that her son, Tempest, Master of the Storm, has reached the Age of Majority. Within the Town of Nexus, the Age of Majority for Humans and Half-elves is eighteen. Shortly after his mother's announcement, Tempest declared the first six members of the Storm. They are as follow:
 Tempest, Master of the Storm : Gold Half-elf Fighter/Mage/Thief;
 Kalm, Calm Before the Storm : Drow Half-elf Fighter/Mage/Thief;
 Rayne : Aquatic Half-elf, Elemental Mage of Water;
 Fyre : High Half-elf, Elemental Mage of Fire;
 Aerth : Wild Half-elf, Elemental Mage of Earth;
 Wynde : Moon Half-elf, Elemental Mage of Air;
 Thunder : Moon Half-elf, Fighter/Druid.
 When Tempest was asked why he had chosen such a diverse band of adventurers, he simply smiled and said "If I am the master, must I not control that which I am proclaimed to be."
 19 Hammer 9PR (19 Hammer 1367DR) [Mike Masten, deadlock@hopi.dtcc.edu] -- MERCENARIES HIRED! The Brotherhood of the Blade, a recently formed mercenary company, has been contracted by Brzoska Blacksoul the Dark Mage. The purpose of the company's employment has not been disclosed to anyone except the Brotherhood's Leadership. However, the Council of Nexus has surmised that the mercenaries are en route to the Tower of Lost Souls, which is located on the western border of the Wood of Sharp Teeth. Of the few intelligence reports that have filtered back into Nexus, the Brotherhood of the Blade has been confirmed to be comprised of the following:
 Hobgoblins : 20, Humans : (Fighters : 40, Mages : 20, Clerics : 20, Thieves : 20), Orcs : 300, Orog : 80, Drow Elves : 50
 An anonymous, yet reliable, source has verified that the Council of Nexus is greatly concerned about the mission, composition, and size of the potentially dangerous enemy.
 21 Hammer 9PR (21 Hammer 1367DR) [Mike Masten, deadlock@hopi.dtcc.edu] -- ADVENTURERS RETURN EMPTY HANDED! Warrant, an adventuring group hired twelve days ago by Drocca, Curator of Timeless Treasures, has returned without the magical long sword named Daybreaker, as well as four of its founding members. The High Half-elfen female who leads the group, as well as going by the band's name, said that they were overrun by a large force of orcs returning to the abandoned Drow town. She also commented that the group will make another attempt to recover the stolen item after a proper period of rest and healing. When asked if Warrant would be given another chance, Drocca responded by saying he would extend the courtesy to the group.
 "The Ogre's Pact"
 Revised Forgotten Realms complete to the end of this year.
- 1368** THE YEAR OF THE BANNER
 The Zhentilar forces in Yûlash has been cut back and Maalthiir, ruler of Hillsfar proclaim the city under Hillsfarian control.
 Much of Zhentil Keep is destroyed because of the mad god Cyric.
 The Font of Knowledge (temple of Oghma) finishes construction in Waterdeep.
 Zaranda (1331 to ?), Wife of Haedrak III, Queen of Tethyr (peoples choice as monarch).
 Zhentarim-sponsored adventurers kill Elrem, shaman leader of the Great Worm Uthgardt tribe, stealing much of his treasure. (North)
 The Blue Bear Uthgardt tribe - led by the Annis Tanta Hagara - conquers the fiendridden fortress Hellgate Keep and Tanta Hagara becomes new ruler of keep. (North)
 Cyric leads a former Purple Dragon named Gwydion into a fatal trap and has Gond convert Gwydion into a magic-immune, half mechanical inquisitor. Cyric's inquisition spreads from Zhentil Keep to the Citadel of the Raven, Yulash, Darkhold and Tesh. (Ruins of ZF)
 On the plane of Pandemonium Cyric kills the goddess of Illusion Leira and takes over her portfolio. Kelemvor deposes Cyric as Lord of the Dead. (Prince of Lies, Faiths & Avatars)
 Cyric unleashes Kezef, the Chaos Hound. The god Mask recaptures the Chaos Hound. (Prince of Lies, Ruins of ZF, Faiths & Avatars)
 The body of Lord Chess is found dead atop Blackstaff Tower in Waterdeep. (He was killed in a ritual Mask performed there to recapture Kezef.) (Prince of Lies, Ruins of ZK)
 Cyric has the Cyrinishad completed. Both he and the god Mask read it, and it causes both to go mad. (Prince of Lies, Ruins of ZF)
 The God Oghma conspires with Mask, Fzoul Chembryl and others to start an insurrection against Cyric's church in Zhentil Keep. (Prince of Lies)
 Oghma, Mask and Mystra conspire to start a second insurrection against Cyric in the City of Strife. Mask discloses the Cyric's sword Godsbane is really his own avatar, und Godsbane has hidden the soul of Kelemvor Lyonsbane for 10 years in the City of Strife. (Prince of Lies, Ruins of ZK, F&A)
 During the insurrection in the City of Strife, Gwydion unwittingly frees Kezef, the Chaos Hound again. Godsbane reveals herself to Cyric as a traitor and Cyric breaks the sword, destroying Mask's avatar and reducing Mask to a demi-power. Cyric assumes Mask's portfolio as God of Intrigue. The Chaos Hound begins chasing the weakened Mask. Mask's priests lose their spell powers (Prince of Lies, Ruins of ZK, F&A)
 Kelemvor and Gwydion attack Cyric in Bone Castle and ban him from the Realm of the Dead. Kelemvor becomes the new major power of the dead and Cyric loses this portfolio. (Prince of Lies, Ruins of ZK, F&A)
 The god Torm restores Gwydion to life as his own 20th level Paladin. His mission is to find and protect Oghma's follower, Rinda, who penned the Cyrinishad, took it before the destruction of Zhentil Keep and is hiding it (Prince of Lies, Heroes Lorebook)
 White dragons, giants, ogres etc. in attack instigated by Cyric destroy all of Zhentil Keep north of the Tesh. Only the foreign quarter still stands. (Ruins of ZF)
 Bane's son - lyachtu Xvim - rises as a demipower and then as a lesser power. Fzoul Chembryl founds Xvim's new church and leads it as High Tyrannar from an underground temple beneath Zhentil Keep. (Ruins of ZK, F&A)
 Cyric - now the major power of murder, strife, lies, intrigue, deception and illusion - retreats to his Shattered Castle on the Plane of Pandemonium (Prince of Lies, Ruins of ZK, F&A)
 The elemental gods have drawn followings in Faerun: Akadi, Grumbar, Istishia, Kossuth and Shaundakul. (F&A)

Something begins driving the Trolls out of the Evermoors (Trollmoors) (North)

Waterdeep [Jim Rothwell, rothwell@strauss.udel.edu] -- Nightal 12. GYPSIES NOW PERFORMING. There are rumors that the gypsy band that has been performing in the Market, and at various other places in the city may be renting space in one of the villas near the Standing Statue. They are currently staying at the Dripping Dagger, and are available for shows.

HALFLINGS REPORTED MISSING! It appears that several halflings may be missing from the village near Blackrock alley (between the High Road and Dragon's Way in South district). Rumors vary as to the exact number, but they seem to include a priestess of the village, as well some children. It is speculated that the priestess went in search of the children, but no one will comment.

WATCHING DOG-TRAINING A TREAT! Those venturing into the snow covered City (of the Dead) in the late afternoon can usually be treated to the sight of a very large dog being exercised and trained. {Note: the dog is actually a wolf, and is a familiar to a witch (male) conjurer. The training involves some combat training, as well as simple exercise. The witch is careful to disguise his calling.}

GRAIN RIOTS CONTINUING! The grain riots continue, and have spread to include guild establishments, as well as the few independents who seem to have been the cause of rising grain prices (and bread prices, beer prices, etc.) The guard has been called in to diffuse a few situations, as have some teams from the Order. The riots are still mainly concentrated in Dock and South wards, though some incidents have happened in Trades and Castle wards.

The Wood of Sharp Teeth : Nexus (Original) [Michael A. Masten, deadlock@apache.dtcc.edu] -- 2 Hammer. BOUNTY OFFERED! The Pure, a racial hate group comprised strictly of humans, has offered a bounty of 5,000 gp and two-tenths share of any treasure found to any human or band of humans who can produce any tangible evidence proving or disproving that Drocca, Curator of the Timeless Treasures, is actually a dragon in human form.

When Drocca was questioned if he was such a creature, he smiled and replied by saying, " I am as I stand before ye. One whom has dedicated one's life to the preserving the histories of past and present cultures alive by relating their days of yore with words, pictures, and a few magical spells. Polymorphing myself into a creature involved in the tale is not uncommon for me since it aids in educating, as well as entertaining, the young of age and the young of heart. A dragon? Perhaps for the next festival."

In a show of support, many of the citizenry of Nexus stood in front of the Council Building and recited the first paragraph of The Oath of Nexus:

"This community was built upon the blood, sweat, and tears of those who have gathered here with their families and friends, hopes and dreams, fears and doubts. This community will hereby grow and prosper due to its willingness to accept others regardless of cultural, economic, or social diversity."

In a further display of support, the Council of Nexus has issued a bounty of 500 gp per person upon the successful prosecution of any being accepting the bounty offered by the Pure, as well as increasing patrols of the surrounding territory.

7 Hammer. **MERCHANT CARAVAN AMBUSHED.** A merchant caravan returning from the High Elven town of Hightree was ambushed by an orc hunting party numbering between 30 and 40 members. According to a surviving passenger, the force of 24 guards that accompanied the caravan were able to inflict considerable damage against the orcs until a second sizable force of orc warriors arrived. The orc were able to steal a large portion of the shipment, kidnap two woman and one male guard, and a magical sword, surnamed Daybreaker, to be displayed at Timeless Treasures in the town of Nexus.

9 Hammer. **ADVENTURES HIRED.** Drocca, Curator of Timeless Treasures, has hired a band of seven adventurers calling themselves Warrant to retrieve a magical sword named Daybreaker from a tribe of Orcs residing in an abandoned Drow Elf town. The sword was stolen in an ambush two days ago by this tribe of Orcs and Drocca hopes that they are not smart enough or by accident discover the magical properties of the blade.

15 Hammer. **THE COMING STORM.** Within the next two days, The Storm, a group of adventurers that was once led by the founder of the town of Nexus, will be reformed by Tempest, Master of the Storm, Son of the Founder and Councilmember Ukea. At the time of this writing, Tempest said the purpose of the group was to gain experience through adventuring so that they could weather the upcoming storm that would sweep violently across the known lands of the realm.

"Prince of Lies"

1369 THE YEAR OF THE GAUNTLET

Six adventurers set their minds upon the Grand reunification of the old elven kingdom that is home to the dalesmen. Their plan is first to set up a base of operation, with a town formed around it. Next is to help Randal Morn in anyway possible, such that he will be indebted to them. Only three of the original 6 remains, but the survivors find new people willing to help them in their goal. The goals also means eliminating the remaining Zhentil forces in the area and Zhentil Keep itself. The three remaining founders are now with titles; the half-elf King Lastat , the dwarf Archduke Bierock of the Tethyamar and the surrounding mountains and the elf Baron Lathane of Teshwave.

Tanta Hagara sends raiding parties out of Hellgate Keep. Lady Alustriel and Mistmaster in the Citadel of the Mists attack the keep with heavy magic. Two Harpers on a suicide mission carry a piece of the Artifact "The Gatekeeper's Crystal" into the keep. The Mistmaster then uses the artefact to destroy the keep and its denizens. Turlong and his treants herd trees from High Forest to the ruins of the keep and to Hellgate Pass, blocking the pass and keeping Hellgate Keep from being used again. (The North)

People in the Nesme area discover that a black dragon and fog and cloud giants are among the creatures driving the trolls from the Evermoors. Strangely, some giants are friendly, others hostile. (North)

The Harpell family completes the magic bridge over the River Surbrin at Nesme (North)

The northern nation of dwarves and men with the new name Luruar is formed, comprised of Citadel Adbar, Citadel Felbarr, Deadsnows, Everlund, Jalandhar, Mithral Hall, Quaervarr, Silverymoon and Sundabar. Lady Alustriel steps down as ruler of Silverymoon after being elected leader of the new nation of dwarves and men. Taern "Thunderspell" Hornblade is the new ruler and High Mage of Silverymoon (The North, Gencon)

Randal Morn and his riders reconquer Dagger Falls from the Zhents. (Volo's Guide to the Dalelands, Randal Morn Module Trilogy)

1370 THE YEAR OF THE TANKARD

Waterdeep's Font of Knowledge (Oghma temple) and the New Olamn Bards College gain popularity (The North)

Treants and other forest creatures unite in the High Forest (The North)

Company of the Jaded Heart disappears in the ruins of Hellgate Keep. (The North - official adventure announced by TSR for 1997).

Riatavin and Trailstone secede from Amn to Tethyr.

Almost all humanoids inhabiting the western lowlands of Tethyr are driven out or killed.

Queen Zaranda and King Haedrak III of Tethyr have triplets; Sybille, Coram, and Cyriana.

By the Feast of the Moon, the new outer walls and High Palace of Silverymoon are completed.

1371 THE YEAR OF THE UNSTRUNG HARP

"Evermeet"

1372 THE YEAR OF THE WILD MAGIC

"Pool of Twilight"

1373 THE YEAR OF THE ROGUE DRAGONS

1374 THE YEAR OF THE LIGHTNING STORMS

1375 THE YEAR OF THE RISEN ELFKIN

1376 THE YEAR OF THE BENT BLADE

1377 THE YEAR OF THE HAUNTING

(D) This event has been officially documented in the named gaming material as an official event in the gaming world, but our only source for the date is James Lowder's list published in Dragon No. 196.

(?) For the very few so designated entries, there is no official date, but an official definition in the named source as gaming material. Our group has concluded, based on the product content, that the named year must be right. But TSR will still have the last word.

To work FR-novels more correctly into the FR-Campaign timeline, use James Lowder's "Days of Future Past" starting on Page 65 of Dragon No. 196, and Elaine Cunningham's list* from TSR-Online, condensed here with years listed in Dales Reckoning (DR).